

[illegible]

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SSSSSSSS HH HH 000000 MM MM EEEEEEEEE MM MM 000000 RRRRRRRR YY YY YY
SSSSSSSS HH HH 000000 MM MM EEEEEEEEE MM MM 000000 RRRRRRRR YY YY YY
SS HH HH 00 00 MMMM MMMM EE MMMM MMMM 00 00 RR RR YY YY YY
SS HH HH 00 00 MMMM MMMM EE MMMM MMMM 00 00 RR RR YY YY YY
SS HH HH 00 00 MM MM MM EE MM MM 00 00 RR RR YY YY YY
SS HH HH 00 00 MM MM MM EE MM MM 00 00 RR RR YY YY YY
SSSSSSS HHHHHHHHHH 00 00 MM MM EEEEEEEE MM MM 00 00 RRRRRRRR YY YY YY
SSSSSSS HHHHHHHHHH 00 00 MM MM EEEEEEEE MM MM 00 00 RRRRRRRR YY YY YY
SS HH HH 00 00 MM MM EE MM MM 00 00 RR RR YY YY YY
SS HH HH 00 00 MM MM EE MM MM 00 00 RR RR YY YY YY
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(1)	84	DECLARATIONS
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(1)	1994	GET_FILE_NAME - Translate File ID to File Name


```

0000 1 .TITLE SHOW$MEMORY - SHOW MEMORY RESOURCES
0000 2 .IDENT 'V04-000'
0000 3
0000 4 *****
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0000 23 *
0000 24 *
0000 25 *****
0000 26
0000 27 ++
0000 28 FACILITY: SHOW COMMAND
0000 29
0000 30 ABSTRACT:
0000 31
0000 32 This image implements the SHOW MEMORY command option.
0000 33
0000 34 ENVIRONMENT:
0000 35
0000 36 Runs in User, Exec and Kernel mode. Raises IPL to ASTDEL and MAILBOX.
0000 37 Holds PGDYNMTX Mutex to collect paged pool statistics.
0000 38 Holds I/O Data Base Mutex to determine paging device.
0000 39
0000 40 AUTHOR : Thomas S. Clark, Creation Date: 30-Jul-1980
0000 41
0000 42 MODIFIED BY:
0000 43
0000 44 V03-010 AEW0002 Anne E. Warner 24-Jul-1984
0000 45 Change 'packet size/upper bound' to be 'LRP+80' instead
0000 46 'LRP+64' for the display of Large Packet (LRP) Lookaside
0000 47 List for the command SHOW MEMORY/POOL/FULL.
0000 48
0000 49 V03-009 AEW0001 Anne E. Warner 24-May-1984
0000 50 Change call to SCAN_BAD_LIST to a $CMEXEC call to
0000 51 stop the program from access violating when bad pages
0000 52 are found.
0000 53
0000 54 V03-008 KPL0001 Peter Lieberwirth 5-Mar-1984
0000 55 Change use of CONFREG to CONFREG.L. Missed this reference in
0000 56 first pass.
0000 57

```

SHOW\$MEMORY
V04-000

- SHOW MEMORY RESOURCES

C 3

15-SEP-1984 23:43:23 VAX/VMS Macro V04-00
4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1

Page 2
(1)

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0000 75 :
0000 76 :
0000 77 :
0000 78 :
0000 79 :
0000 80 :
0000 81 :
0000 82 :--

V03-007 SOP0001 J. R. Sopka 14 October 1983
Replace hand-crafted paging device name string extracted
from UCB & DDB, with string returned by IOC\$CVT_DEVNAM.
Few other minor cleanup modifications also made.

V03-006 TCM0002 Trudy C. Matthews 13-Apr-1983
Preserve R2 across call to SCAN_BAD_PAGES in bad pages memory
display. Change default displacement length from ^W to ^L.

V03-005 TCM0001 Trudy C. Matthews 22-Feb-1983
Add "number of pages discarded during bootstrap memory test"
to bad memory pages display.

V03-004 GAS0099 Gerry Smith 7-Jan-1983
Modify to run with new SHOW.

V03-003 JWH0117 Jeffrey W. Horn 19-Nov-1982
Make SHOW PROCESS/MEMORY reflect that the size of the
Process Allocation Region is now controllable via a
SYSGEN parameter.

V03-002 KDM0002 Kathleen D. Morse 28-Jun-1982
Added \$IPLDEF, \$SSDEF, and \$PRDEF.


```
0000 84      .SBTTL  DECLARATIONS
0000 85
0000 86      :
0000 87      : INCLUDE FILES:
0000 88      :
0000 89
0000 90      .nocross
0000 91      $DDBDEF      :DDB DEFINITIONS
0000 92      $DVIDEF     :$GETDVI REQUEST CODES
0000 93      $FCBDEF     :FCB DEFINITIONS
0000 94      $IPLDEF     :IPL DEFINITIONS
0000 95      $IRPDEF     :IRP DEFINITIONS
0000 96      $JPIDEF     :$GETJPI REQUEST CODES
0000 97      $NDTDEF     :ADAPTER TYPE CODES
0000 98      $PCBDEF     :PROC CTL BLK DEFINITIONS
0000 99      $PFLDEF     :PAGING FILE DEFINITIONS
0000 100     $PFNDEF     :PFN DATABASE DEFINITIONS
0000 101     $PRDEF      :PROCESSOR REGISTER NUMBERS
0000 102     $RPBDEF     :RESTART PARAMETER BLOCK DEFS
0000 103     $SSDEF      :SYSTEM STATUS CODES
0000 104     $UCBDEF     :UCB DEFINITIONS
0000 105     $WCBDEF     :WCB DEFINITIONS
0000 106     .cross
0000 107
0000 108      :
0000 109      : MACROS:
0000 110      :
0000 111
0000 112      :
0000 113      : MACRO TO CALL SHOW$PRINT_MSG TO TYPE A LINE(S)
0000 114      :
0000 115      .MACRO  TYPEMSG MESSAGEID,ARGLIST
0000 116      .IF    B,ARGLIST
0000 117      PUSHL  #0
0000 118      .IFF
0000 119      PUSHAL  G^ARGLIST
0000 120      .ENDC
0000 121      PUSHAL  MESSAGEID
0000 122      CALLS  #2,G^SHOW$WRITE_LINE
0000 123      .ENDM  TYPEMSG
0000 124
0000 125      :
0000 126      : EQUATED SYMBOLS:
0000 127      :
0000 128      : LENGTHS FOR PAGING AND SWAP FILE NAMES
0000 129      :
0000 130
00000028 0000 131      SHOW$C_MEM_SHORT_NAME == 40      : 40 characters for single-line display
0000004E 0000 132      SHOW$C_MEM_LONG_NAME  == 78     : 78 characters for full display
0000 133
0000 134
00000001 0000 135      EVENT_FLAG = 1                : Event flag for $GETJPI use
0000 136
0000 137      :
0000 138      : BIT FIELD DEFINITIONS FOR QUALIFIER PRESENCE LONGWORD
0000 139      :
0000 140
```

```
0000 141      _VIELD MEMORY_0,<-
0000 142      <PHYS,,M>,-          ; /PHYSICAL_MEMORY
0000 143      <SLOT,,M>,-          ; /SLOTS
0000 144      <POOL,,M>,-         ; /POOL
0000 145      <FILE,,M>,-        ; /FILES
0000 146      <FULL,,M>,-        ; /FULL
0000 147      <ALL,,M>,-         ; /ALL
0000 148      >
0000 149
0000 150      ; Define offset into argument list for kernel mode procedure that
0000 151      ; scans fixed-size (lookaside) lists.
0000 152
00000004 0000 153      XRPFL = 4
0000 154
0000 155      ; Define offsets into extended PFL control structure that exists for
0000 156      ; each paging or swap file currently installed.
0000 157
0000 158      $DEFINI PFL
0000 159
00000024 0000 160      . = PFL$K_LENGTH
0000 161
00000026 0024 162      $DEF      PFL_W_PFL_INDEX      ; PFL index
0000 163      .BLRW- 1
0000 164
0000 165      $DEF      PFL_W_FID      ; File ID
0000 166      $DEF      PFL_W_FID_NUM      ; File ID - file number
00000028 0026 167      .BLRW- 1
0000 168      $DEF      PFL_W_FID_SEQ      ; File ID - sequence number
0000002A 0028 169      .BLRW- 1
0000 170      $DEF      PFL_W_FID_RVN      ; File ID - relative volume number
0000002C 002A 171      .BLRW- 1
0000 172
00000018 002C 173      PFL_S_DEVNAM = DDB$S_NAME + 8      ; Allow room for 5-digit unit number
0000 174
00000044 002C 175      $DEF      PFL_T_DEVNAM      ; Space for .ASCII device name
0000 176      .BLRB- PFL_S_DEVNAM
0000 177
00000044 0044 178      PFL_K_EXT_LENGTH = .      ; Define length of extended PFL
0000 179
0000 180      $DEFEND
0000 181
0000 182      ;
0000 183      ; OWN STORAGE:
0000 184      ;
00000000 0000 185      .PSECT SHOW$RODATA      LONG,RD,NOWRT,NOEXE
0000 186      ;
0000 187      ; Define CLI qualifier descriptors
0000 188      ;
0000 189      MEMORY_D_PHYS:
0000 190      .ASCII /PHYSICAL_MEMORY/
0000 191
0000 191      MEMORY_D_SLOTS:
0000 192      .ASCII /SLOTS/
0000 193
0000 193      MEMORY_D_POOL:
0000 194      .ASCII /POOL/
0000 195
0000 195      MEMORY_D_FILES:
0000 196      .ASCII /FILES/

43 49 53 59 48 50 00000008'010E0000' 0000
59 52 4F 4D 45 4D 5F 4C 41 000E
53 54 4F 4C 53 0000001F'010E0000' 0017
4C 4F 4F 50 0000002C'010E0000' 0024
53 45 4C 49 46 00000038'010E0000' 0030
```



```

4C 4C 55 46 00000045'010E0000' 003D 197 MEMORY_D_FULL:
                                003D 198 .ASCID /FULL/
                                0049 199 MEMORY_D_ALL:
4C 4C 41 00000051'010E0000' 0049 200 .ASCID /ALL/
                                0054 201
                                00000000 202 .PSECT SHOW$RWDATA LONG,RD,WRT,NOEXE
                                0000 203 .ALIGN LONG ; LOCATION COUNTER BACK TO LONGWORD
                                0000 204
                                0000 205 LOCKED_CODE_RANGE: ; Range of code that executes
0000059B' 0000 206 .ADDRESS BEGIN_LOCKED_CODE ; above ASTDEL
000008AD' 0004 207 .ADDRESS END_LOCKED_CODE - 1
                                0008 208
                                0008 209 MEMORY_L_BITLIS:
00000000 0008 210 .LONG 0 ; QUALIFIER BIT LIST
                                000C 211
                                000C 212 HEADER_LIST:
00000000 00000000 000C 213 .LONG 0,0 ; TIME/DATE TO FORCE CURRENT TIME/DATE
                                0014 214
                                0014 215 :
                                0014 216 : MEMORY FAO ARGUMENT LIST
                                0014 217 :
                                0014 218
                                0014 219 SHOW_MEM_PHY:
                                0014 220 MEM_MB_1:
00000018 0014 221 .BLKL 1 ; SPACE FOR PHYSICAL COUNT IN MB (INTEGER)
0000003C' 0018 222 .LONG MEM_MB_DESC ; DESCRIPTOR FOR FRACTIONAL MB COUNT
                                001C 223 MEM_PHY_PAGES:
00000020 001C 224 .BLKL 1 ; SPACE FOR COUNT OF PHYSICAL PAGES
                                0020 225 MEM_FREE_PAGES:
00000024 0020 226 .BLKL 1 ; SPACE FOR COUNT OF FREE PAGES
                                0024 227 MEM_USED_PAGES:
00000028 0024 228 .BLKL 1 ; SPACE FOR COUNT OF PAGES IN USE
                                0028 229 MEM_MODF_PAGES:
0000002C 0028 230 .BLKL 1 ; SPACE FOR COUNT OF MODIFIED PAGES
                                002C 231
                                002C 232 MEM_BAD_LIST:
00000030 002C 233 .BLKL 1 ; SPACE FOR SIZE OF BAD PAGE LIST
                                0030 234 MEM_BAD_PAGES:
00000034 0030 235 .BLKL 1 ; SPACE FOR COUNT OF BAD PAGES
                                0034 236 MEM_OTHER_PAGES:
00000038 0034 237 .BLKL 1 ; COUNT OF OTHER PAGES ON BAD PAGE LIST
                                0038 238 MEM_BOOT_PAGES:
0000003C 0038 239 .BLKL 1 ; PAGES DISCARDED DURING BOOTSTRAP
                                003C 240
                                003C 241 MEM_MB_DESC:
00000002 003C 242 .LONG 2 ; DESCRIPTOR FOR FRACTIONAL PART
00000044 0040 243 .BLKL 1 ; OF COUNT IN MB
                                0044 244 MEM_MB_TEXT:
20 20 30 35 20 20 35 32 20 20 30 30 0044 245 .ASCII /00 25 50 75 / ; FRACTIONS
20 20 35 37 0050
                                0054 246
                                0054 247 LOCAL_MEMORY:
00000058 0054 248 .BLKL 1 ; TOTAL AMOUNT OF LOCAL MEMORY
                                0058 249 SHARED_MEMORY:
0000005C 0058 250 .BLKL 1 ; TOTAL AMOUNT OF MULTIPOINT MEMORY
                                005C 251
                                005C 252 ;
```



```

005C 253 : LAST PARAGRAPH FAO ARGUMENT LISTS
005C 254 :
005C 255 :
005C 256 PARA_VMS:
00000060 005C 257 .BLKL 1 ; SPACE FOR SIZE OF VMS
0060 258
0060 259 :
0060 260 : SLOT FAO ARGUMENT LIST
0060 261 :
0060 262 :
0060 263 SHOW_SLOTS_LIST:
0060 264 SLOTS_TOTAL:
00000064 0060 265 .BLKL 1 ; SPACE FOR TOTAL # OF SLOTS
0064 266 SLOTS_FREE:
00000068 0064 267 .BLKL 1 ; SPACE FOR # OF FREE SLOTS
0068 268 SLOTS_RES:
0000006C 0068 269 .BLKL 1 ; SPACE FOR # OF RESIDENT SLOTS
006C 270 SLOTS_NONRES:
00000070 006C 271 .BLKL 1 ; SPACE FOR # OF 'NON-RESIDENT' SLOTS
0070 272
0070 273 ; FAO argument list for variable sized pool displays
0070 274
0070 275 SHOW_POOL_LIST:
0070 276 POOL_NAME:
00000074 0070 277 .BLKL 1 ; ADDRESS OF STRING DESCRIPTOR OF AREA
0074 278 SHOW_POOL_LIST2:
0074 279 POOL_SIZE:
00000078 0074 280 .BLKL 1 ; ADDRESS OF DESCRIPTOR OF SIZE PARAMETER
0078 281 SHOW_POOL_LIST3:
0078 282 SHOW_POOL_LIST4:
0078 283 POOL_TOTAL:
0000007C 0078 284 .BLKL 1 ; SPACE FOR TOTAL SIZE OF POOL IN BYTES
007C 285 POOL_TOTAL_PAGES:
00000080 007C 286 .BLKL 1 ; SPACE FOR TOTAL SIZE OF POOL IN PAGES
0080 287 SHOW_POOL_LIST5:
0080 288 POOL_FREE:
00000084 0080 289 .BLKL 1 ; SPACE FOR FREE BYTES IN POOL
0084 290 POOL_INUSE:
00000088 0084 291 .BLKL 1 ; SPACE FOR BYTES IN USE IN POOL
0088 292 SHOW_POOL_LIST6:
0088 293 POOL_MAX_BLOCK:
0000008C 0088 294 .BLKL 1 ; SIZE OF LARGEST BLOCK IN POOL
008C 295 POOL_MIN_BLOCK:
00000090 008C 296 .BLKL 1 ; SIZE OF SMALLEST BLOCK IN POOL
0090 297 SHOW_POOL_LIST7:
0090 298 POOL_FREE_COUNT:
00000094 0090 299 .BLKL 1 ; COUNT OF NUMBER OF HOLES IN POOL
0094 300 POOL_FREE_LEQU_32:
00000098 0094 301 .BLKL 1 ; COUNT OF HOLES 32 BYTES OR SMALLER
0098 302
0098 303 ; FAO parameter list for fixed-size (lookaside) list displays
0098 304
0098 305 SHOW_LOOK_LIST:
0098 306 SHOW_LOOK_LIST3:
0098 307 SHOW_LOOK_LIST4:
0098 308 LOOK_LIST_NAME:
0000009C 0098 309 .BLKL 1 ; Descriptor for name of lookaside list

```

```
000000A8 009C 310 SHOW_LOOK_LIST2:
009C 311 LOOK_LIST_SIZE:
009C 312 .BLKL 3 ; Size of list in packets, bytes, pages
00A8 313 SHOW_LOOK_LIST5:
00A8 314 LOOK_FREE_COUNT:
00A8 315 .BLKL 1 ; Number of free packets
00AC 316 LOOK_FREE_BYTES:
00AC 317 .BLKL 1 ; Number of free bytes
00B0 318 SHOW_LOOK_LIST6:
00B0 319 LOOK_INUSE_COUNT:
00B0 320 .BLKL 1 ; Number of packets being used
00B4 321 LOOK_INUSE_BYTES:
00B4 322 .BLKL 1 ; Number of bytes in use
00B8 323 SHOW_LOOK_LIST7:
00B8 324 LOOK_SIZE_DESC:
00B8 325 .BLKL 1 ; Descriptor of parameter for block size
00BC 326 LOOK_BLOCK_SIZE:
00BC 327 .BLKL 1 ; Size of blocks in list
00C0 328 SHOW_LOOK_LIST8:
00C0 329 LOOK_BLOCK_MIN:
00C0 330 .BLKL 1 ; Lower limit on blocks allocated
00C4 331 ; from this list
00C4 332 LOOK_CMKRNL_ARGLIST:
00C4 333 .LONG 1 ; A single parameter that contains
00C8 334 .BLKL 1 ; the address of the listhead
00CC 335
00CC 336 ; The next three longwords are used to pass information related to the
00CC 337 ; initial and maximum sizes of each lookaside list into the common
00CC 338 ; output routine.
00CC 339
00CC 340 LOOK_SIZE_ARRAY:
00CC 341 .BLKL 1 ; Descriptor for parameter name
00D0 342 .BLKL 1 ; Initial size of list
00D4 343 .BLKL 1 ; Maximum size of list
00D8 344
00D8 345 ; Text descriptors that describe each portion of dynamic memory
00D8 346
00000000 347 .PSECT SHOW$MSG_TEXT BYTE, RD, NOWRT, NOEXE
0000 348
0000 349 NPAGEDYN_DESC:
4D 20 63 69 6D 61 6E 79 44 20 64 65 000E 350 .ASCID \Nonpaged Dynamic Memory \
20 20 20 20 20 20 79 72 6F 6D 65 001A
0025 351
0025 352 PAGEDYN_DESC:
20 64 65 67 61 50 0000002D'010E0000' 0025 353 .ASCID \Paged Dynamic Memory \
6F 6D 65 4D 20 63 69 6D 61 6E 79 44 0033
20 20 20 20 20 20 20 20 20 79 72 003F
004A 354
004A 355 PRCALLREG_DESC:
73 65 63 6F 72 50 00000052'010E0000' 004A 356 .ASCID \Process Dynamic Memory Area \
65 4D 20 63 69 6D 61 6E 79 44 20 73 0058
20 20 61 65 72 41 20 79 72 6F 6D 0064
006F 357
006F 358 BYTES_SIZE_DESC:
73 65 74 79 62 00000077'010E0000' 006F 359 .ASCID \bytes\
007C 360
```

SHOWSMEMORY
V04-000

- SHOW MEMORY RESOURCES
DECLARATIONS

I 3

15-SEP-1984 23:43:23
4-SEP-1984 23:21:44

VAX/VMS Macro V04-00
[CLIUTL.SRC]SHOMEMORY.MAR;1

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(1)

```
59 44 45 47 41 50 00000084'010E0000' 007C 361 PAGEDYN_SIZE_DESC:
4E 007C 362 .ASCID \PAGEDYN\
008A 363
008B 364 SRP_NAME_DESC:
008B 365 .ASCID \SRP\
0096 366
0096 367 SRPLIST_DESC:
0096 368 .ASCID \Small Packet (SRP)\
00A4 369
00B0 370 SRP_SIZE_DESC:
00B0 371 .ASCID \SRPSIZE\
00BE 372
00BF 373 IRP_NAME_DESC:
00BF 374 .ASCID \IRP\
00CA 375
00CA 376 IRPLIST_DESC:
00CA 377 .ASCID \I/O Request Packet (IRP)\
00D8 378
00E4 379 IRP_SIZE_DESC:
00EA 380 .ASCID \fixed\
00F7 381
00F7 382 LRP_NAME_DESC:
00F7 383 .ASCID \LRP\
0102 384
0102 385 LRPLIST_DESC:
0102 386 .ASCID \Large Packet (LRP)\
0110 387
011C 388 LRP_SIZE_DESC:
011C 389 .ASCID \LRPSIZE + 80\
012A 390
0130 391 :
0130 392 : Text descriptors for the output of SHOW MEMORY
0130 393 :
0130 394
0130 395 SHOWS_MEM HEAD1:
0130 396 .ASCID \ System Memory Resources on !XD\
013E
014A
0156
0162
0164
0164 397 SHOWS_MEM MEMO1:
0172 398 .ASCID \!/Physical Memory Usage (pages): Total Free In Use
017E
018A
0196
01A2
01AE
01BA
01BA 399 SHOWS_MEM MEMO2:
400 .ASCID \ Main Memory !10<(!UL.!ASMB)!> !7UL !7UL !7UL
```


SHOWMEMORY
V04-000

- SHOW MEMORY RESOURCES
DECLARATIONS

J 3

15-SEP-1984 23:43:23
4-SEP-1984 23:21:44

VAX/VMS Macro V04-00
[CLIUTL.SRC]SHOMEMORY.MAR;1

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(1)

3C 30 31 21 20 79 72 6F 6D 65 4D 20 01C8
21 29 62 4D 53 41 21 2E 4C 55 21 28 01D4
37 21 20 20 20 20 20 20 20 20 20 3E 01E0
20 4C 55 37 21 20 20 20 20 20 4C 55 01EC
20 20 20 20 4C 55 37 21 20 20 20 20 01F8
20 20 20 20 4C 55 37 21 20 20 20 20 0204
20 20 20 20 4C 55 37 21 20 20 20 20 0209
20 20 20 20 4C 55 37 21 20 20 20 20 0209
20 20 20 20 4C 55 37 21 20 20 20 20 0209
20 20 20 20 4C 55 37 21 20 20 20 20 0217
20 20 20 20 4C 55 37 21 20 20 20 20 0223
6C 61 74 6F 54 20 20 20 20 20 20 20 022F
63 69 6D 61 6E 79 44 20 20 20 20 20 023B
73 72 6F 72 72 45 20 4F 2F 49 20 20 0247
63 69 74 61 74 53 20 20 20 20 20 20 0253
20 20 20 20 20 20 20 20 20 20 20 20 025F
20 20 20 20 20 20 20 20 20 20 20 20 0261
20 20 20 20 20 20 20 20 20 20 20 20 026D
55 37 21 20 20 20 20 20 20 20 20 20 0279
20 20 4C 55 37 21 20 20 20 20 20 4C 0285
20 20 20 20 20 4C 55 37 21 20 20 20 0291
20 20 20 20 20 4C 55 37 21 20 20 20 029D
20 20 20 20 20 4C 55 37 21 20 20 20 02A1
20 20 20 20 20 4C 55 37 21 20 20 20 02A1
20 20 20 20 20 4C 55 37 21 20 20 20 02AF
65 73 75 20 6E 69 20 73 65 67 61 70 02BB
20 73 65 67 61 70 20 4C 55 21 20 2C 02C7
6E 65 6E 61 6D 72 65 70 20 65 72 61 02D3
65 74 61 63 6F 6C 6C 61 20 79 6C 74 02DF
20 20 20 20 20 20 20 20 20 20 20 20 02EB
20 20 20 20 20 20 20 20 20 20 20 20 02F4
20 20 20 20 20 20 20 20 20 20 20 20 02F4
20 20 20 20 20 20 20 20 20 20 20 20 0302
6C 61 74 6F 54 20 20 20 20 20 20 20 030E
65 65 72 46 20 20 20 20 20 20 20 20 031A
74 6E 65 64 69 73 65 52 20 20 20 20 0326
64 65 70 70 61 77 53 20 20 20 20 20 0332
20 20 20 20 20 20 20 20 20 20 20 20 033E
20 20 20 20 20 20 20 20 20 20 20 20 034A
20 20 20 20 20 20 20 20 20 20 20 20 034A
20 20 20 20 20 20 20 20 20 20 20 20 0358
20 20 20 20 20 20 20 20 20 20 20 20 0364
20 20 20 20 20 20 20 20 20 20 20 20 0370
20 20 20 20 20 20 20 20 20 20 20 20 037C
20 20 20 20 20 20 20 20 20 20 20 20 0388
20 20 20 20 20 20 20 20 20 20 20 20 0394
20 20 20 20 20 20 20 20 20 20 20 20 039A
20 20 20 20 20 20 20 20 20 20 20 20 039A
20 20 20 20 20 20 20 20 20 20 20 20 03A8
20 20 20 20 20 20 20 20 20 20 20 20 03B4
20 20 20 20 20 20 20 20 20 20 20 20 03C0
20 20 20 20 20 20 20 20 20 20 20 20 03CC
20 20 20 20 20 20 20 20 20 20 20 20 03D8
20 20 20 20 20 20 20 20 20 20 20 20 03E4
20 20 20 20 20 20 20 20 20 20 20 20 03EA
20 20 20 20 20 20 20 20 20 20 20 20 03F8

401
402 SHOWS_MEM_MEMO3:
403 .ASCID \!/\ Bad Pages

Total Dynamic I/O Errors

404 \ !7UL !7UL !7UL !7UL

405 SHOWS_MEM_PARA1:
406 .ASCID \!/\Of the physical pages in use, !UL pages are permanently allocated

407 SHOWS_MEM_SLOT1:
408 .ASCID \!/\Slot Usage (slots): Total Free Resident

409 SHOWS_MEM_SLOT2:
410 .ASCID \ Process Entry Slots !SUL !SUL !SUL

411 SHOWS_MEM_SLOT3:
412 .ASCID \ Balance Set Slots !SUL !SUL !SUL

413 SHOWS_MEM_LOOK1:
414 .ASCID \!/\Fixed-Size Pool Areas (packets): Total Free In Use

SHOW\$MEMORY
V04-000

- SHOW MEMORY RESOURCES
DECLARATIONS

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```
65 6B 63 61 70 28 20 73 61 65 72 41 0404
6C 61 74 6F 54 20 20 20 3A 29 73 74 0410
65 65 72 46 20 20 20 20 20 20 20 20 041C
65 73 55 20 6E 49 20 20 20 20 20 20 0428
65 7A 69 53 20 20 20 20 20 20 20 20 0434
                                0440
3C 39 32 21 20 20 00000448'010E0000' 0440
39 21 3E 21 74 73 69 4C 20 53 41 21 044E
55 39 21 2B 21 2B 21 20 20 20 4C 55 045A
20 20 4C 55 39 21 2B 21 20 20 20 4C 0466
                                0472
                                047B
3C 35 34 21 2F 21 00000483'010E0000' 047B
64 69 73 61 6B 6F 6F 4C 20 53 41 21 0489
6B 63 61 50 3E 21 74 73 69 4C 20 65 0495
79 42 20 20 20 20 20 20 20 73 74 65 04A1
61 50 20 20 20 20 20 20 20 73 65 74 04AD
                                04B9
                                04BC
33 21 20 20 20 20 000004C4'010E0000' 04BC
6F 54 20 74 6E 65 72 72 75 43 3C 39 04CA
39 21 3E 21 65 7A 69 53 20 6C 61 74 04D6
20 20 20 4C 55 39 21 20 20 20 4C 55 04E2
                                04EE
                                04F2
33 21 20 20 20 20 000004FA'010E0000' 04F2
69 53 20 6C 61 69 74 69 6E 49 3C 39 0500
54 4E 55 4F 43 53 41 21 28 20 65 7A 050C
39 21 20 20 20 4C 55 39 21 3E 21 29 0518
                                0524
                                052D
33 21 20 20 20 20 00000535'010E0000' 052D
69 53 20 6D 75 6D 69 78 61 4D 3C 39 053B
54 4E 55 4F 43 53 41 21 28 20 65 7A 0547
21 20 20 20 4C 55 39 21 3E 21 29 56 0553
                                055F
                                0569
33 21 20 20 20 20 00000571'010E0000' 0569
65 63 61 70 53 20 65 65 72 46 3C 39 0577
55 39 21 20 20 20 4C 55 39 21 3E 21 0583
                                058F
                                0590
33 21 20 20 20 20 00000598'010E0000' 0590
55 20 6E 69 20 65 63 61 70 53 3C 39 059E
21 20 20 20 4C 55 39 21 3E 21 65 73 05AA
                                05B6
                                05B9
35 21 20 20 20 20 000005C1'010E0000' 05B9
7A 69 53 20 74 65 6B 63 61 50 3C 31 05C7
6E 75 6F 42 20 72 65 70 70 55 2F 65 05D3
55 39 21 3E 21 29 53 41 21 28 20 64 05DF
                                05EB
                                05EC
35 21 20 20 20 20 000005F4'010E0000' 05EC
6E 75 6F 42 20 72 65 77 6F 4C 3C 31 05FA
74 61 63 6F 6C 6C 41 20 6E 6F 20 64 0606
                                0612
                                4C 55 39 21 3E 21 6E 6F 69
```

415 SHOW\$_MEM_LOOK2:
416 .ASCID \ !29<!AS List!>!9UL !+!+!9UL !+!9UL !+!+!9UL\

417 SHOW\$_MEM_LOOK_FULL1:
418 .ASCID \!/?!45<!AS Lookaside List!>Packets Bytes Pages\

419 SHOW\$_MEM_LOOK_FULL2:
420 .ASCID \ !39<Current Total Size!>!9UL !9UL !9UL\

421 SHOW\$_MEM_LOOK_FULL3:
422 .ASCID \ !39<Initial Size (!ASCOUNT)!>!9UL !9UL !9UL\

423 SHOW\$_MEM_LOOK_FULL4:
424 .ASCID \ !39<Maximum Size (!ASCOUNTV)!>!9UL !9UL !9UL\

425 SHOW\$_MEM_LOOK_FULL5:
426 .ASCID \ !39<Free Space!>!9UL !9UL\

427 SHOW\$_MEM_LOOK_FULL6:
428 .ASCID \ !39<Space in Use!>!9UL !9UL\

429 SHOW\$_MEM_LOOK_FULL7:
430 .ASCID \ !51<Packet Size/Upper Bound (!AS)!>!9UL\

431 SHOW\$_MEM_LOOK_FULL8:
432 .ASCID \ !51<Lower Bound on Allocation!>!9UL\

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```

61 6E 79 44 2F 21 00000623'010E0000' 061B
55 20 79 72 6F 6D 65 4D 20 63 69 6D 0629
29 73 65 74 79 62 28 20 65 67 61 73 0635
6C 61 74 6F 54 20 20 20 20 20 20 3A 0641
65 65 72 46 20 20 20 20 20 20 20 20 064D
65 73 55 20 6E 49 20 20 20 20 20 20 0659
74 73 65 67 72 61 4C 20 20 20 20 20 0665
                                0671
41 39 32 21 20 20 00000679'010E0000' 0671
2B 21 20 20 20 4C 55 39 21 2B 21 53 067F
20 4C 55 39 21 20 20 20 4C 55 39 21 068B
                                0697
    53 41 21 2F 21 000006A5'010E0000' 069D
                                069D
                                06AA
32 21 20 20 20 20 000006B2'010E0000' 06AA
69 53 20 74 6E 65 72 72 75 43 3C 35 06B8
39 21 3E 21 29 53 41 21 28 20 65 7A 06C4
6E 65 72 72 75 43 20 20 20 20 4C 55 06D0
65 7A 69 53 20 6C 61 74 6F 54 20 74 06DC
55 37 21 20 29 73 65 67 61 70 28 20 06E8
                                4C 06F4
                                06F5
32 21 20 20 20 20 000006FD'010E0000' 06F5
69 53 20 6C 61 69 74 69 6E 49 3C 35 0703
4E 59 44 45 47 41 50 4E 28 20 65 7A 070F
49 20 20 20 20 4C 55 39 21 3E 21 29 071B
20 65 7A 69 53 20 6C 61 69 74 69 6E 0727
20 20 20 20 20 29 73 65 67 61 70 28 0733
                                4C 55 37 21 20 20 073F
                                0745
32 21 20 20 20 20 0000074D'010E0000' 0745
69 53 20 6D 75 6D 69 78 61 4D 3C 35 0753
52 49 56 45 47 41 50 4E 28 20 65 7A 075F
4D 20 20 20 20 4C 55 39 21 3E 21 29 076B
20 65 7A 69 53 20 6D 75 6D 69 78 61 0777
20 20 20 20 20 29 73 65 67 61 70 28 0783
                                4C 55 37 21 20 20 078F
                                0795
32 21 20 20 20 20 0000079D'010E0000' 0795
65 63 61 70 53 20 65 65 72 46 3C 35 07A3
39 21 3E 21 29 73 65 74 79 62 28 20 07AF
20 65 63 61 70 53 20 20 20 20 4C 55 07BB
65 74 79 62 28 20 65 73 55 20 6E 69 07C7
    4C 55 39 21 20 20 20 20 20 29 73 07D3
                                07DE
32 21 20 20 20 20 000007E6'010E0000' 07DE
61 4C 20 66 6F 20 65 7A 69 53 3C 35 07EC
21 6B 63 6F 6C 42 20 74 73 65 67 72 07F8
7A 69 53 20 20 20 20 4C 55 39 21 3E 0804
73 65 6C 6C 61 6D 53 20 66 6F 20 65 0810
39 21 20 20 20 6B 63 6F 6C 42 20 74 081C
                                4C 55 0828
                                082A
32 21 20 20 20 20 00000832'010E0000' 082A
20 66 6F 20 72 65 62 6D 75 4E 3C 35 0838
```

```

433 SHOWS_MEM_POOL1:
434 .ASCID \!//Dynamic Memory Usage (bytes):      Total      Free      In Use

435 SHOWS_MEM_POOL2:
436 .ASCID \ !29AS!+!9UL      !+!9UL      !9UL      !9UL\

437 SHOWS_MEM_POOL_FULL1:
438 .ASCID- \!//!AS\
439 SHOWS_MEM_POOL_FULL2:
440 .ASCID- \ !25<Current Size (!AS)!>!9UL      Current Total Size (pages) !7UL

441 SHOWS_MEM_POOL_FULL3:
442 .ASCID- \ !25<Initial Size (NPAGEDYN)!>!9UL      Initial Size (pages)

443 SHOWS_MEM_POOL_FULL4:
444 .ASCID- \ !25<Maximum Size (NPAGEVIR)!>!9UL      Maximum Size (pages)

445 SHOWS_MEM_POOL_FULL5:
446 .ASCID- \ !25<Free Space (bytes)!>!9UL      Space in Use (bytes)      !9UL\

447 SHOWS_MEM_POOL_FULL6:
448 .ASCID- \ !25<Size of Largest Block!>!9UL      Size of Smallest Block      !9U

449 SHOWS_MEM_POOL_FULL7:
450 .ASCID- \ !25<Number of Free Blocks!>!9UL      Free Blocks LEQU 32 Bytes!9U
```


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21 73 6B 63 6F 6C 42 20 65 65 72 46 0844
65 72 46 20 20 20 20 4C 55 39 21 3E 0850
51 45 4C 20 73 6B 63 6F 6C 42 20 65 085C
39 21 73 65 74 79 42 20 32 33 20 55 0868
4C 55 0874

451
452 : The following two constants are used to pass FAO directive size to
453 : module SHOMEMORY. If the size of either file name string is changed,
454 : the value of the constant and the FAO descriptor numeric value must
455 : both be changed.

456
457 ASSUME SHOW\$C_MEM_SHORT_NAME EQ 40
458 ASSUME SHOW\$C_MEM_LONG_NAME EQ 78
459

69 67 61 50 2F 21 0000087E'010E0000'
67 61 73 55 20 65 6C 69 46 20 67 6E 0876
20 20 3A 29 73 65 67 61 70 28 20 65 0884
20 20 20 20 20 20 20 20 20 20 20 20 0890
65 65 72 46 20 20 20 20 20 20 20 20 08A8
65 73 55 20 6E 49 20 20 20 20 20 20 08B4
6C 61 74 6F 54 20 20 20 20 20 20 20 08C0

460 SHOW\$_MEM_PAGE1:
461 .ASCID \! /Paging File Usage (pages): Free In Use

41 30 34 21 20 20 000008D4'010E0000'
20 20 20 20 4C 55 37 21 20 20 20 53 08CC
37 21 20 20 20 20 20 4C 55 37 21 20 08DA
4C 55 08F2

462 SHOW\$_MEM_PAGE2:
463 .ASCID \ !40AS !7UL !7UL !7UL\

41 38 37 21 20 20 000008FC'010E0000'
53 0902

464 SHOW\$_MEM_PAGE3:
465 .ASCID \ !78AS\

20 20 20 20 28 21 00000908'010E0000'
20 20 20 20 20 20 20 20 20 20 20 20 0903
20 20 20 20 20 20 20 20 20 20 20 20 0911
20 20 20 20 20 20 20 20 20 20 20 20 091D
20 20 20 4C 55 37 21 20 20 20 20 20 0929
21 20 20 20 20 20 4C 55 37 21 20 20 0935
4C 55 37 0941
4C 55 37 094D

466 SHOW\$_MEM_PAGE4:
467 .ASCID \!+ !7UL !7UL !7

41 38 37 21 2F 21 00000958'010E0000'
53 0950

468 SHOW\$_MEM_PAGE_FULL1:
469 .ASCID \! /!78AS\

72 46 20 20 20 20 00000967'010E0000'
20 20 20 73 6B 63 6F 6C 42 20 65 65 095F
20 20 20 20 20 20 20 20 20 20 20 20 096D
6F 6C 42 20 20 20 20 4C 55 37 21 20 0979
20 20 65 73 55 20 6E 69 20 73 6B 63 0985
20 20 20 20 20 20 20 20 20 20 20 20 0991
4C 55 37 21 099D
4C 55 37 21 09A9

470 SHOW\$_MEM_PAGE_FULL2:
471 .ASCID \ Free Blocks !7UL Blocks in Use !

6F 54 20 20 20 20 00000985'010E0000'
6C 62 28 20 65 7A 69 53 20 6C 61 74 09AD
20 20 20 20 20 20 20 29 73 6B 63 6F 09BB
67 61 50 20 20 20 20 4C 55 37 21 20 09C7
6D 75 4E 20 65 6C 69 46 20 67 6E 69 09DF
20 20 20 20 20 20 20 20 20 72 65 62 09EB
4C 55 37 21 09F7

472 SHOW\$_MEM_PAGE_FULL3:
473 .ASCID \ Total Size (blocks) !7UL Paging File Number !

```
77 53 20 20 20 20 00000A03'010E0000' 09FB 474 SHOW$-MEM_PAGE_FULL4:
72 70 28 20 65 67 61 73 55 20 70 61 0A09 475 .ASCID \ Swap Usage (processes) !7UL Paging Usage (processes) !
20 20 20 20 29 73 65 73 73 65 63 6F 0A15
67 61 50 20 20 20 20 4C 55 37 21 20 0A21
70 28 20 65 67 61 73 55 20 67 6E 69 0A2D
20 20 20 29 73 65 73 73 65 63 6F 72 0A39
4C 55 37 21 0A45
53 41 21 20 20 00000A51'010E0000' 0A49 476 SHOW$-MEM_PAGE_FULL5:
0A49 477 .ASCID \ !AS\
0A56 478
0A56 479
000000D8 480 .PSECT SHOW$RWDATA LONG,RD,WRT,NOEXE
00D8 481
00D8 482 : PAGING FILE FAO ARGUMENT LIST
00D8 483
000001FF' 00D8 484 SHOW_PAGE_LIST:
00DC 485 .ADDRESS FILE_NAME_DESC : DESCRIPTOR FOR FILENAME
00DC 486 SHOW_PAGE_LIST2:
00DC 487 PAGE_FREE:
00E0 488 .BLKL 1 : SPACE FOR NUMBER OF FREE PAGES
00E0 489 PAGE_USED:
00E4 490 .BLKL 1 : SPACE FOR NUMBER OF PAGES IN USE
00E4 491 SHOW_PAGE_LIST3:
00E4 492 PAGE_TOTAL:
00E4 493 .BLKL 1 : SPACE FOR SIZE OF PAGING FILE
00E8 494 PAGE_PFL_INDEX:
00E8 495 .BLKL 1 : PAGE/SWAP FILE INDEX
00EC 496 SHOW_PAGE_LIST4:
00EC 497 PAGE_FULL_SWAP_COUNT:
00F0 498 .BLKL 1 : COUNT OF PROCESSES SWAPPING TO FILE
00F0 499 PAGE_FULL_PAGING_COUNT:
00F0 500 .BLKL 1 : COUNT OF PROCESSES PAGING TO FILE
00F4 501 SHOW_PAGE_LIST5:
00F4 502 PAGE_FLAG:
00F4 503 .ADDRESS SWAP_INDIC_DESC : DESCRIPTOR FOR PAGING INDICATOR
00F8 504
00F8 505 :
00F8 506 : FILENAME SECTION
00F8 507 :
00F8 508
00F8 509 DEVICE_NAME_DESC: : Descriptor for device name passed
00F8 510 .BLKL 2 : to LIB$FID_TO_NAME and $GETDVI
0100 511
000000FF 0100 512 FILE_NAME_SIZE = 255
0100 513 FILE_NAME_ADDR:
0100 514 .BLKB FILE_NAME_SIZE
01FF 515 FILE_NAME_DESC: : Descriptor for returned filename
01FF 516 .LONG FILE_NAME_SIZE : from LIB$FID_TO_NAME routine
00000100' 0203 517 .ADDRESS FILE_NAME_ADDR : and passed to output routines
0207 518
00000040 0207 519 DEVICE_NAME_SIZE = 64 : Alternate output buffer for
0207 520 DEVICE_NAME_ADDR: : $GETDVI. Contents used if no
00000247 0207 521 .BLKB DEVICE_NAME_SIZE : LOGVOLNAM returned.
0247 522
0247 523
0247 524 SCRATCH_DESC: : Scratch string descriptor
```

```
0000024F 0247 525 .BLKL 2 ; used by $FAO and $TRNLOG
024F 526
024F 527 ; Space for returned length from LIB$FID_TO_NAME routine. Also used by
024F 528 ; $FAO, $GETDVI, and $TRNLOG.
024F 529
024F 530 RETURN_LENGTH:
00000253 024F 531 .BLKL 1
0253 532
0253 533 ; Static pieces of default file name
0253 534
0253 535 DEFAULT_DIRECTORY_NAME: ; Device name is loaded by $GETDVI
0253 536 .ASCID /SYSEXEC/ ; ".J" are loaded dynamically
0261
0262 537 DEFAULT_FILE_NAME: ; First 4 characters may become
0262 538 .ASCID /FILE.SYS/ ; either "PAGE" or "SWAP"
0270
0272 539
0272 540 .ALIGN LONG ; Location counter back to longword
0274 541
0274 542 PFL_TABLE_SIZE:
00000278 0274 543 .BLKL 1 ; Size of scratch area
0278 544 PFL_TABLE_ADDR:
0000027C 0278 545 .BLKL 1 ; Address of scratch area for PFLs
027C 546 SWAP_FILE_COUNT:
00000280 027C 547 .BLKL 1 ; Maximum number of swap files (SWPFILCNT)
0280 548 PAGE_FILE_COUNT:
00000284 0280 549 .BLKL 1 ; Maximum number of paging files (PAGFILCNT)
0284 550 SWAP_FILE_TABLE:
00000288 0284 551 .BLKL 1 ; Address of swap file usage array
0288 552 PAGE_FILE_TABLE: ; (PAGFILCNT + SWPFILCNT entries long)
0000028C 0288 553 .BLKL 1 ; Address of paging file usage array
028C 554 ; (PAGFILCNT + SWPFILCNT entries long)
028C 555 ; Text descriptors that distinguish files that are used for paging
028C 556 ; and swapping from files used only for swapping.
028C 557
00000A56 558 .PSECT SHOWMSG_TEXT BYTE, RD, NOWRT, NOEXE
0A56 559
0A56 560 SWAP_INDIC DESC:
66 20 73 69 68 54 00000A5E '010E0000' 0A56 561 .ASCID /This file is used exclusively for swapping./
20 64 65 73 75 20 73 69 20 65 6C 69 0A64
20 79 6C 65 76 69 73 75 6C 63 78 65 0A70
67 6E 69 70 70 61 77 73 20 72 6F 66 0A7C
2E 0A88
0A89
66 20 73 69 68 54 00000A91 '010E0000' 0A89 562 PAGE_INDIC DESC:
75 20 65 62 20 6E 61 63 20 65 6C 69 0A97 563 .ASCID /This file can be used for either paging or swapping./
68 74 69 65 20 72 6F 66 20 64 65 73 0AA3
7 6F 20 67 6E 69 67 61 70 20 72 65 0AAF
2E 67 6E 69 70 70 61 77 73 20 0ABB
0AC5
0000028C 564 .PSECT SHOWRWDATA LONG, RD, WRT, NOEXE
028C 565
028C 566
028C 567 ; Data area for call to $GETJPI to retrieve page and swap file data
028C 568
028C 569 PAGE_FILE_LOC:
00000290 028C 570 .BLKL 1 ; Paging file address
0000028F 0290 571 PAGE_FILE_INDEX = PAGE_FILE_LOC + 3
```



```
00000294 0290 572 SWAP_FILE_LOC:
00000293 0290 573 .BLKL 1 ; Swap file location
0294 574 SWAP_FILE_INDEX = SWAP_FILE_LOC + 3
0294 575
0000029C 0294 576 GETJPI_STATUS:
0294 577 .BLKQ 1 ; Status block for asynchronous $GETJPI
029C 578
FFFFFFF 029C 579 PID:
029C 580 .LONG -1 ; Wild card PID for $GETJPI
02A0 581
02A0 582 ; Argument list for call to LIB$FID_TO_NAME
02A0 583
00000004 02A0 584 FID_TO_NAME_ARG_LIST:
000000F8 02A0 585 .LONG 4 ; Argument count
02A4 586 .ADDRESS DEVICE_NAME_DESC ; Descriptor for device name
02A8 587
000002AC 02A8 588 FID_TO_NAME_FID_ADDR:
000001FF 02A8 589 .BLKL ; Space for FID address
0000024F 02AC 590 .ADDRESS FILE_NAME_DESC ; File name descriptor
02B0 591 .ADDRESS RETURN_LENGTH ; File name length goes here
02B4 592
02B4 593 ; This FAO list is required to convert the unit number to an unsigned
02B4 594 ; decimal integer. The unit number itself is stored in the $FAO
02B4 595 ; argument list at execution time but we must reserve space for it
02B4 596 ; at assembly time so that the $FAO argument is the correct length.
02B4 597
02B4 598 FAO_LIST:
02B4 599 $FAO CTRSTR=FAO CONTROL STRING,-
02B4 600 OUTLEN=RETURN_LENGTH,-
02B4 601 OUTBUF=SCRATCH_DESC,-
02B4 602 P1=0
02C8 603
00000054 0054 604 .PSECT SHOW$RODATA LONG,RD,NOWRT,NOEXE
0054 605
0004 0054 606 JPI_ITEM_LIST:
0419 0056 607 .WORD 4 ; Destination is a longword
0000028C 0058 608 .WORD JPI$PAGFILLOC ; Request paging file address
00000000 005C 609 .ADDRESS PAGE_FILE_LOC ; Store result here
0060 610 .LONG 0 ; Do not return length
0004 0060 611
0321 0062 612 .WORD 4 ; Destination is a longword
00000290 0064 613 .WORD JPI$SWPFILLOC ; Request swap file location
00000000 0068 614 .ADDRESS SWAP_FILE_LOC ; Store result here
006C 615 .LONG 0 ; Do not return length
00000000 006C 616
0070 617 .LONG 0 ; End of $GETJPI request list
0070 618
0070 619 GETJPI_LIST:
0070 620 $GETJPI
0070 621 EFN=EVENT_FLAG,-
0070 622 PIDADR=PID,-
0070 623 ITMLST=JPI_ITEM_LIST,-
0090 624 IOSB=GETJPI_STATUS
0090 625
00FF 0090 626 DVI_ITEM_LIST:
002C 0092 627 .WORD FILE_NAME_SIZE
C0000100 0094 628 .ADDRESS DVI$LOGVOLNAM ; Request logical volume name
FILE_NAME_ADDR ; Store string result here
```

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```
000001FF* 0098 629 .ADDRESS
           009C 630
           0040 009C 631 .WORD
           0020 009E 632 .WORD
00000207* 00A0 633 .ADDRESS
0000024F* 00A4 634 .ADDRESS
           00A8 635
00000000 00A8 636 .LONG
           00AC 637
           00AC 638 GETDVI_LIST:
           00AC 639 $GETDVI
           00AC 640
           00AC 641
           00D0 642
           00D0 643 FAO_CONTROL_STRING:
57 55 21 000000D8*010E0000* 00D0 644 .ASCII
           00DB 645
           00DB 646 TOPSYS_DESC:
4F 54 24 53 59 53 000000E3*010E0000* 00DB 647 .ASCII
           53 59 53 50 00E9
           00ED 648
           00ED 649 TRNLOG_LIST:
           00ED 650 $TRNLOG
           00ED 651
           00ED 652
           00ED 653
0109 654
```

```
FILE_NAME_DESC ; and size here
DEVICE_NAME_SIZE
DVI$DEVNAM ; Request logical volume name
DEVICE_NAME_ADDR ; Store string result here
RETURN_LENGTH ; and size here
0 ; End of $GETDVI request list
EFN=EVENT_FLAG,-
DEVNAM=DEVICE_NAME_DESC,-
ITMLST=DVI_ITEM_LIST
/!UW/
/SYS$TOPSYS/
LOGNAM=TOPSYS_DESC,-
RSLLEN=RETURN_LENGTH,-
RSLBUF=SCRATCH_DESC,-
DSBMSK=<^B110> ; Only search system name table
```

```
0109 656 .SBTTL SHOWMEMORY Show System Memory Resources
0109 657 **
0109 658 Functional Description:
0109 659
0109 660 This routine retrieves information about various system resources,
0109 661 formats and prints it on SYS$OUTPUT.
0109 662
0109 663 Calling Sequence:
0109 664
0109 665 CALLS #0,SHOWMEMORY
0109 666
0109 667 The routine is actually called by the CLI as a result of
0109 668 parsing parameter MEMORY on the SHOW command.
0109 669
0109 670 Input Parameters:
0109 671
0109 672 None
0109 673
0109 674 Implicit Input:
0109 675
0109 676 Qualifiers specified on the SHOW MEMORY command
0109 677
0109 678 Output Parameters:
0109 679
0109 680 None
0109 681
0109 682 Implicit Output:
0109 683
0109 684 Memory resource information is displayed on SYS$OUTPUT.
0109 685
0109 686 Completion Codes:
0109 687
0109 688 SSS_NORMAL Normal completion
0109 689 SSS_LKWSETFUL Error in locking data for elevated IPL
0109 690 :--
0109 691
0000 0000 692 .PSECT SHOW$CODE BYTE, RD, NOWRT, EXE
0000 0000 693
0000 0000 694 .ENTRY SHOWMEMORY, 0 ; SHOW MEMORY resources routine
0000 0002 695
00000000'EF DF 0002 696 PUSHAL MEMORY_D_PHYS ; /PHYSICAL_MEMORY
00000000'EF 01 FB 0008 697 CALLS #1, CLISP$PRESENT
00000008'EF 01 00 50 FO 000F 698 INSV RO, #MEMORY_V_PHYS, #1, MEMORY_L_BITLIS
00000000 0018 699
00000017'EF DF 0018 700 PUSHAL MEMORY_D_SLOTS ; /SLOTS
00000000'EF 01 FB 001E 701 CALLS #1, CLISP$PRESENT
00000008'EF 01 01 50 FO 0025 702 INSV RO, #MEMORY_V_SLOT, #1, MEMORY_L_BITLIS
00000000 002E 703
00000024'EF DF 002E 704 PUSHAL MEMORY_D_POOL ; /POOL
00000000'EF 01 FB 0034 705 CALLS #1, CLISP$PRESENT
00000008'EF 01 02 50 FO 003B 706 INSV RO, #MEMORY_V_POOL, #1, MEMORY_L_BITLIS
00000000 0044 707
00000030'EF DF 0044 708 PUSHAL MEMORY_D_FILES ; /FILES
00000000'EF 01 FB 004A 709 CALLS #1, CLISP$PRESENT
00000008'EF 01 03 50 FO 0051 710 INSV RO, #MEMORY_V_FILE, #1, MEMORY_L_BITLIS
00000000 005A 711
0000003D'EF DF 005A 712 PUSHAL MEMORY_D_FULL ; /FULL
```



```
00000000'EF 01 FB 0060 713 CALLS #1,CLISPRESNT
00000008'EF 01 04 50 F0 0067 714 INSV RO,#MEMORY_V_FULL,#1,MEMORY_L_BITLIS
                                0070 715
                                0070 716
                                0070 717
                                0076 718
                                007D 719
                                0080 720
                                0087 721
                                0087 722
                                0087 723
                                0087 724
                                0087 725
                                0087 726
                                0087 727
                                008F 728
                                0091 729
                                0098 730
                                0098 731
                                0098 732
                                0098 733
                                0098 734
                                0098 735
                                0098 736
                                0098 737
                                00A9 738
                                00AC 739
                                00AC 740
                                00AC 741
                                00AC 742
                                00BF 743
                                00BF 744
                                00BF 745
                                00BF 746
                                00BF 747
                                00C7 748
                                00CE 749
                                00D6 750
                                00DD 751
                                00E5 752
                                00EC 753
                                00F3 754
                                00FB 755
                                0102 756
                                010A 757
                                011D 758
                                0120 759
                                0120 760
                                0121 761

00000049'EF DF 0070 717
00000000'EF 01 FB 0076 718
                                07 50 E9 007D 719
                                0080 720
00000008'EF 0F CB 0080 721
                                0087 722
                                0087 723
                                0087 724
                                0087 725
                                0087 726
00000008'EF 10 CB 0087 727
                                07 12 008F 728
00000008'EF 0F D0 0091 729
                                0098 730
                                0098 731
                                0098 732
                                0098 733
                                0098 734
                                0098 735
                                0098 736
                                0098 737
74 50 E9 00A9 738
                                00AC 739
                                00AC 740
                                00AC 741
                                00AC 742
                                00BF 743
                                00BF 744
                                00BF 745
                                00BF 746
07 00000008'EF 00 E1 00BF 747
00000121'EF 00 FB 00C7 748
07 00000008'EF 01 E1 00CE 749
000002FE'EF 00 FB 00D6 750
0E 00000008'EF 02 E1 00DD 751
00000428'EF 00 FB 00E5 752
000006DB'EF 00 FB 00EC 753
07 00000008'EF 03 E1 00F3 754
000009B6'EF 00 FB 00FB 755
13 00000008'EF 00 E1 0102 756
                                010A 757
                                50 01 3C 011D 758
                                0120 759
                                04 0120 760
                                0121 761

5$: BICL3 #MEMORY_M_FULL,MEMORY_L_BITLIS,RO ; Anything other than /FULL?
BNEQ 10$ ; Branch if any other qualifier present
MOVL #<MEMORY_M_PHYS!- ; Default is these four displays
      MEMORY_M_SLOT!-
      MEMORY_M_POOL!-
      MEMORY_M_FILE-
      >,MEMORY_L_BITLIS ; Set all bits except /FULL

; Lock down code that will be accessed at elevated IPL.
10$: SLKWSSET_S LOCKED_CODE_RANGE ; Lock code in working set
BLBC RO,90$ ; Exit if error occurred
; Will be unlocked by image rundown

; Print header line for all displays
TYPEMSG SHOWS_MEM_HEAD1,HEADER_LIST

; Show the information based on the actual or implied setting of each
; qualifier bit in the control mask.
BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,20$ ; /PHYSICAL_MEMORY
CALLS #0,MEMORY ; Print physical memory usage
20$: BBC #MEMORY_V_SLOT,MEMORY_L_BITLIS,30$ ; /SLOTS
CALLS #0,SLOTS ; Print slot usage
30$: BBC #MEMORY_V_POOL,MEMORY_L_BITLIS,40$ ; /POOL
CALLS #0,LOOKASIDE ; Print fixed-size pool usage
CALLS #0,POOL ; Print variable-sized pool usage
40$: BBC #MEMORY_V_FILE,MEMORY_L_BITLIS,50$ ; /PAGEFILE
CALLS #0,PAGEFILE ; Print paging file usage
50$: BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,60$ ; /PHYSICAL_MEMORY
TYPEMSG SHOWS_MEM_PARA1,PARA_VMS ; Print bottom paragraph
MOVZWL #SS$_NORMAL,RO ; Store status
60$:
90$: RET ; and exit
```

.SBTTL SHOW MEMORY USAGE

SHOW PHYSICAL MEMORY

THIS ROUTINE DISPLAYS INFORMATION ABOUT THE SYSTEM MEMORY.
THE TOTAL NUMBER OF PAGES AVAILABLE TO THE SYSTEM IS DISPLAYED
BOTH AS A NUMBER OF PAGES AND IN APPROXIMATE MEGABYTES. THE
NUMBER OF PAGES ON THE MODIFIED AND FREE LIST ARE ALSO SHOWN.
THE NUMBER OF PAGES IN USE BY BOTH THE SYSTEM AND USERS ARE SHOWN,
AND THE NUMBER OF PAGES ALWAYS IN USE BY THE SYSTEM IS DISPLAYED
IN THE CONCLUDING PARAGRAPH. IF THERE SHOULD BE BAD MEMORY,
AN ADDITIONAL LINE IS PRINTED GIVING THE NUMBER OF BAD PAGES.

			0121	763	
			0121	764	
			0121	765	
			0121	766	
			0121	767	
			0121	768	
			0121	769	
			0121	770	
			0121	771	
			0121	772	
			0121	773	
			0121	774	
			0121	775	
			0121	776	
			0121	777	
	001C		0121	778	
			0123	779	
			0132	780	
00000020'EF	00000000'GF	D0	0141	781	
00000028'EF	00000000'GF	D0	014C	782	
00000000'GF	0000001C'EF	D1	0157	783	
		0B	0162	784	
0000001C'EF	00000000'GF	D0	0164	785	
0000001C'EF	00000020'EF	C3	016F	786	10\$:
	00000024'EF		017A		
00000024'EF	00000028'EF	C2	017F	787	
0000001C'EF	00000000'GF	C3	018A	788	
	0000005C'EF		0195		
	0000001C'EF	F5 8F	019A	789	
			01A2		
52	0000001C'EF	F7 8F	01A7	790	
53	04	00000014'EF	C5	01B0	791
		52 53	C2	01B8	792
00000040'EF	00000044'EF	42	DE	01BB	793
			01C7	794	
	52	00000000'GF	D0	01DA	795
		52 0104 C2	D0	01E1	796
	54	00000008'GF	D0	01E6	797
	0000002C'EF	54 52	C1	01ED	798
			13	01F5	799
	0000005C'EF	0000002C'EF	C2	01F7	800
				0202	801
				0202	802
00000034'EF	54	00000030'EF	C3	0211	803
		00000038'EF	D0	021D	804
				0224	805
			04	0237	806
				0238	807

20\$:

MEMORY:

.WORD *M<R2,R3,R4> ; Save some registers
TYPEMSG SHOW\$ MEM MEM01 ; PRINT HEADER
\$CMEXEC S SIZE MEMORY ; Calculate physical memory size
MOVL G*SCH\$GL_FREECNT, MEM FREE PAGES ; GET # OF FREE PAGES
MOVL G*SCH\$GL_MFYCNT, MEM MODF PAGES ; GET # OF MODIFIED PAGES
CMPL MEM_PHY_PAGES, G*MMG\$GL_PHYPGCNT ; MINIMIZE PHYSICAL PAGE
BLEQU 10\$; COUNT WITH SYSGEN SPECIFIC
MOVL G*MMG\$GL_PHYPGCNT, MEM_PHY_PAGES ; PAGE COUNT
SUBL3 MEM_FREE_PAGES, MEM_PHY_PAGES, MEM_USED_PAGES
SUBL2 MEM_MODF_PAGES, MEM_USED_PAGES ; GET # OF PAGES IN USE
SUBL3 G*PFNS\$GL_PHYPGCNT, MEM_PHY_PAGES, PARA_VMS
ASHL #-11, MEM_PHY_PAGES, MEM_MB_1 ; CONVERT COUNT OF
ASHL #-9, MEM_PHY_PAGES, R2 ; PHYSICAL PAGES TO
MULL3 MEM_MB_T, #4, R3 ; MEGABYTES
SUBL2 R3, R2
MOVAL MEM_MB_TEXT[R2], MEM_MB_DESC+4
TYPEMSG SHOW\$ MEM MEM02, SHOW_MEM_PHY ; TYPE TEXT
MOVL G*EXE\$GL_RPB, R2 ; GET ADDR OF RPB
MOVL RPB\$L_BADPGS(R2), R2 ; GET COUNT OF BAD PAGES AT BOOT
MOVL G*SCH\$GL_FREECNT+<4*PFNS\$C_BADPAGLST>, R4 ; BAD PAGES AFTER BOOT
ADDL3 R2, R4, MEM_BAD_LIST ; TOTAL BAD PAGES
BEQL 20\$; IF NONE SKIP THIS DISPLAY
SUBL2 MEM_BAD_LIST, PARA_VMS ; DON'T COUNT BAD PAGES AS
 ; ALLOCATED TO VMS
\$CMEXEC S ROUTIN = SCAN BAD LIST ; COUNT 'REALLY' BAD PAGES
SUBL3 MEM_BAD_PAGES, R4, MEM_OTHER_PAGES ; STORE COUNT OF 'OTHER' PAGES
MOVL R2, MEM_BOOT_PAGES ; STORE # BAD PAGES AT BOOT
TYPEMSG SHOW\$ MEM MEM03, MEM_BAD_LIST ; THEN TELL THE USER
RET

```
0238 809 .SUBTITLE SIZE_MEMORY Get Amount of Physical Memory
0238 810
0238 811
0238 812
0238 813
0238 814
0238 815
0238 816
0238 817
0238 818
0238 819
0238 820
0238 821
0238 822
0238 823
0238 824
0238 825
0238 826
0238 827
0238 828
0238 829
0238 830
0238 831
0238 832
0238 833
0238 834
0238 835
0238 836
0238 837
0238 838
0238 839
0238 840
0238 841
0238 842
0238 843
0238 844
0241 845
0248 846
024D 847
0253 848
0259 849
025B 850
025D 851
0262 852
0266 853
0268 854
0268 855
0268 856
0268 857
0268 858
0268 859
0268 860
0268 861
0268 862
0268 863
026F 864
0271 865

SIZE_MEMORY Get Amount of Physical Memory

This routine uses the memory descriptors in the Restart Parameter Block
to determine the amount of physical memory in use. A check is made to
see if multiport memory should be counted as local memory.

Calling sequence:

CALLS #0,SIZE_MEMORY

Input parameters:

None

Implicit Input:

Memory descriptors in RPB

Output parameters:

LOCAL_MEMORY Total memory in local memory controllers
SHARED_MEMORY Total memory in multiport memory controllers
MEM_PHY_PAGES Total amount of physical memory in use by system
(This total does not include multiport memory
being used as shared memory.)

SIZE_MEMORY:
.WORD *M<R2,R3,R4> ; Save some registers
MOVL G*EXESGL_CONFREGL,R0 ; Get address of TR/adaptor type array
MOVL G*EXESGL_RPB,R1 ; GET ADDR OF RPB
MOVAL RPB$MEMDSC(R1),R2 ; GET ADDR OF MEMORY DESCRIP
CLRL LOCAL_MEMORY ; INIT PAGE COUNT
CLRL SHARED_MEMORY ; INIT PAGE COUNT
TSTL (R2) ; END OF MEMDSC LIST?
BEQL 40$ ; YES - GO PRINT INFO
EXTZV #RPB$V_TR,#RPB$S_TR,(R2),R3 ; GET TR NUMBER
MOVL (R0)(R3),R3 ; CONVERT TO ADAPTER TYPE
EXTZV #RPB$V_PAGCNT,#RPB$S_PAGCNT,(R2),R4 ; GET PAGE COUNT

; The following set of assumptions state that all multiport memory adapter
; type codes are bounded by NDT$MPM0 and NDT$MPM3 and that no adapter
; type codes in this range represent anything other than multiport memory.

ASSUME NDT$MPM0 LT NDT$MPM1
ASSUME NDT$MPM1 LT NDT$MPM2
ASSUME NDT$MPM2 LT NDT$MPM3

CMPB R3,#NDT$MPM0 ; Is adapter number below MPM range
BLSSU 20$ ; If so, this is local memory
CMPB R3,#NDT$MPM3 ; Is adapter number above MPM range
```



```
00000058'EF 09 1A 0275 866 BGTRU 20$ ; If so, this is also local memory
54 C0 0277 867 ADDL2 R4,SHARED_MEMORY ; Otherwise, this is multiport memory
07 11 027E 868 BRB 30$ ; Go to end of loop
0280 869
00000054'EF 54 C0 0280 870 20$: ADDL2 R4,LOCAL_MEMORY ; This is local memory
52 08 C0 0287 871 30$: ADDL2 #RPB$C_MEMDSC$IZ,R2 ; Point to next memory descriptor
CD 11 028A 872 BRB 10$ ; and go back to top of loop
028C 873
028C 874 : There are four cases that can occur here.
028C 875 :
028C 876 : 1. There are no multiport memory controllers on the system.
028C 877 :
028C 878 : 2. Multiport memory is being used as global shared memory.
028C 879 :
028C 880 : 3. Multiport memory is being used as local memory. This case is
028C 881 : distinguished by RPB$V_USEMPM being set in the RPB copy of R5.
028C 882 :
028C 883 : 4. Only multiport memory is being used as local memory. Any memory
028C 884 : in local controllers is ignored. This is the multiprocessor
028C 885 : configuration. This case is distinguished by RPB$V_USEMPM
028C 886 : being set in the RPB copy of R5.
028C 887 :
0000001C'EF 1D 30 A1 0B E0 028C 888 40$: BBS #RPB$V_MPM,RPB$L_BOOTR5(R1),50$ ; Multiprocessor configuration?
00000054'EF D0 0291 889 MOVL LOCAL_MEMORY,MEM_PHY_PAGES ; Local memory is always counted
18 30 A1 0C E1 029C 890 BBC #RPB$V_USEMPM,RPB$L_BOOTR5(R1),60$ ; Also count shared memory?
0000001C'EF 00000058'EF C0 02A1 891 ADDL2 SHARED_MEMORY,MEM_PHY_PAGES ; Add it in if using as local memory
0B 11 02AC 892 BRB 60$ ; and return
02AE 893
0000001C'EF 00000058'EF D0 02AE 894 50$: MOVL SHARED_MEMORY,MEM_PHY_PAGES ; Only count shared memory
50 01 3C 02B9 895 60$: MOVZWL #SS$_NORMAL,R0 ; Indicate success
04 02BC 896 RET ; and return
02BD 897
```

```
028D 899 .SUBTITLE SCAN_BAD_LIST Scan Bad Page List
028D 900
028D 901 :+
028D 902 SCAN_BAD_LIST Count pages on bad page list that are marked bad
028D 903
028D 904 This routine looks at all pages on the bad page list to distinguish those
028D 905 pages that exhibit memory errors (are marked as bad) from those pages
028D 906 placed there due to an I/O error.
028D 907
028D 908 Calling sequence:
028D 909
028D 910 BSBW SCAN_BAD_LIST
028D 911
028D 912 Input parameters:
028D 913
028D 914 None
028D 915
028D 916 Implicit Input:
028D 917
028D 918 PFN data base listheads
028D 919
028D 920 Output parameter:
028D 921
028D 922 MEM_BAD_PAGES Count of pages marked as bad
028D 923
028D 924 :-
028D 925
028D 926 SCAN_BAD_LIST:
028D 927 .WORD *M<R2,R3> ; Mask these registers
028F 928 CLRL R3 ; Initialize bad page counter
50 00000008'GF 53 D4 02C1 929 MOVL G<PFNSAL_HEAD+<4*PFNSC_BADPAGLST>>,R0 ; Get first bad PFN
29 13 02C8 930 BEQL 30$ ; Zero implies none (shouldn't happen)
51 00000000'GF 29 D0 02CA 931 MOVL G*PFNSAx_FLINK,R1 ; Forward link array listhead to R1
52 00000000'GF 29 D0 02D1 932 MOVL G*PFNSAB_TYPE,R2 ; PFN STATE array listhead to R2
02 6240 05 E1 02D8 933 10$: BBC #PFNSV_BADPAG,(R2)[R0],20$ ; Is this page really bad?
53 D6 02DD 934 INCL R3 ; Count another bad page
02DF 935 20$: PFN REFERENCE -
02DF 936 MOVZWL <(RT)[R0],R0>,- ; Follow FLINK to next PFN
02DF 937 LONG OP CODE=MOVL,-
02DF 938 IMAGE=SHOW_MEMORY
00000030'EF E5 12 02F1 939 BNEQ 10$ ; To top of loop if another PFN
53 D0 02F3 940 30$: MOVL R3, MEM_BAD_PAGES ; Store the number for output
50 01 D0 02FA 941 MOVL #1,R0 ; Successful completion of routine
04 02FD 942 RET
02FE 943
```

```
02FE 945 .SBTTL SHOW SLOT USAGE
02FE 946 :
02FE 947 :
02FE 948 :
02FE 949 :
02FE 950 :
02FE 951 :
02FE 952 :
02FE 953 :
02FE 954 :
02FE 955 :
02FE 956 :
0000 02FE 957 SLOTS:
0300 02FE 958 .WORD 0 ; Save nothing
030F 959 TYPEMSG SHOW$MEM_SLOT1 ; Print header line
030F 960 :
030F 961 : Show usage of PCB vector
030F 962 :
030F 963 $CMEXEC_S ROUTIN=SLOTS_PCBVEC ; Gather the PCB vector data
031E 964 TYPEMSG SHOW$MEM_SLOT2,SHOW_SLOTS_LIST ; and print it
0331 965 :
0331 966 : Show balance slot usage
0331 967 :
0331 968 $CMEXEC_S ROUTIN=SLOTS_BALANCE ; Gather the balance slot data
0340 969 TYPEMSG SHOW$MEM_SLOT3,SHOW_SLOTS_LIST ; and print it
30 01 3C 0353 970 MOVZWL #SS$NORMAL,R0 ; Load success status
04 0356 971 RET ; and return
0357 972
```


.SUBTITLE SLOTS_PCBVEC Compute occupation of PCB vector

SLOTS_PCBVEC Compute occupation of PCB vector

This routine determines the number of processes that occupy the PCB vector and the number of those processes that are currently resident.

Calling sequence:

CALLS #0,SLOTS_PCBVEC

Input parameter:

SCH\$GL_PCBVEC Pointer to PCB vector

Output parameters:

SLOTS_TOTAL Number of slots in the vector (MAXPROCESSCNT)

SLOTS_FREE Number of unused slots in the vector

SLOTS_RES Number of slots that are occupied by processes that are resident (PCB\$V_RES set in PCB\$L_STS)

SLOTS_NONRES Number of slots that are occupied by processes that are outswapped (PCB\$V_RES set in PCB\$L_STS)

```
00000060'EF 00000000'GF 003C 0357 1004 SLOTS_PCBVEC:
52 00000000'GF 3C 0357 1005 .WORD *M<R2,R3,R4,R5> ; Save some registers
00000064'EF 00000060'EF 52 02 C0 0359 1006 MOVZWL G^SCH$GW_PROCLIM,SLOTS_TOTAL ; GET TOTAL # OF SLOTS
52 00000000'GF 3C 0364 1007 MOVZWL G^SCH$GW_PROCCNT,R2
53 00000000'GF D0 036B 1008 ADDL2 #2,R2 ; INCLUDE NULL AND SWAPPER
55 00000000'GF DE 036E 1009 SUBL3 R2,SLOTS_TOTAL,SLOTS_FREE ; GET # OF FREE SLOTS
00000068'EF 55 D6 037A 1010 MOVL G^SCH$GL_PCBVEC,R2 ; GET BASE ADDR OF PIX ARRAY
0000006C'EF 54 6245 D0 0381 1011 MOVAL G^SCH$GL_NULLPCB,R3 ; SAVE NULL PCB
53 54 D1 0388 1012 MOVZWL G^SCH$GL_SWPPID,R5 ; GET SWAPPER'S PIX
16 13 038F 1013 INCL R5 ; START WITH NEXT SLOT
08 24 A4 E9 0391 1014 MOVL R5,SLOTS_RES ; INITIALIZE COUNTS
00000068'EF D6 0398 1015 CLRL SLOTS_NONRES
50 23 A4 9A 039E 1016 10$: MOVL (R2)[R5],R4 ; GET PCB ADDRESS
D9 55 00000000'GF F3 03A2 1017 CMPL R4,R3 ; IS THIS THE NULL PCB?
50 01 3C 03A5 1018 BEQLU 30$ ; YES - IGNORE IT
03C9 1019 ASSUME PCB$V_RES EQ 0
03C8 1020 BLBC PCB$L_STS(R4),20$ ; CHECK STATUS
03C7 1021 INCL SLOTS_RES ; RESIDENT-BUMP COUNTER
03C6 1022 BRB 30$
03C5 1023 20$: INCL SLOTS_NONRES ; NONRESIDENT-BUMP COUNTER
03C4 1024 MOVZBL PCB$L_WSSWP+3(R4),R0 ; GET SWAP FILE NUMBER
03C3 1025 30$: AOBLEQ G^SCH$GL_MAXPIX,R5,10$ ; LOOP FOR ALL PIX
03C2 1026 MOVZWL #SS$_NORMAL,R0
03C1 1027 RET
03C0 1028
```

03C9 1030 .SUBTITLE SLOTS_BALANCE Compute occupation of PCB vector
03C9 1031
03C9 1032
03C9 1033 SLOTS_BALANCE Compute occupation of PCB vector
03C9 1034
03C9 1035 This routine determines the number of processes that occupy the PCB
03C9 1036 vector and the number of those processes that are currently resident.
03C9 1037
03C9 1038 Calling sequence:
03C9 1039
03C9 1040 CALLS #0,SLOTS_BALANCE
03C9 1041
03C9 1042 Input parameters:
03C9 1043
03C9 1044 SCH\$GL_PCBVEC Pointer to PCB vector
03C9 1045 PHV\$GL_PIXBAS Address of process index array associated with
03C9 1046 process header vector
03C9 1047
03C9 1048 Output parameters:
03C9 1049
03C9 1050 SLOTS_TOTAL Number of balance slots (BALSETCNT)
03C9 1051
03C9 1052 SLOTS_FREE Number of unused balance slots
03C9 1053
03C9 1054 SLOTS_RES Number of balance slots that are occupied by processes
03C9 1055 that are resident (PCBSV_PHDRES set in PCB\$S_STS)
03C9 1056
03C9 1057 SLOTS_NONRES Number of balance slots that are occupied by processes
03C9 1058 that are outswapped (PCBSV_PHDRES set in PCB\$S_STS)
03C9 1059 An outswapped process that still occupies a balance
03C9 1060 slot is a process whose process body is outswapped
03C9 1061 but whose process header is still resident.
03C9 1062
03C9 1063
03C9 1064
03C9 1065
03C9 1066
03C9 1067
03C9 1068
03C9 1069
03C9 1070
03C9 1071
03C9 1072
03C9 1073
03C9 1074
03C9 1075
03C9 1076
03C9 1077
03C9 1078
03C9 1079
03C9 1080
03C9 1081
03C9 1082
03C9 1083
03C9 1084
03C9 1085
03C9 1086

00000060'EF 00000000'GF 003C 03C9 1065 SLOTS_BALANCE:
00000064'EF D0 03C8 1066 .WORD *M<R2,R3,R4,R5> : Save some registers
00000068'EF D4 03D6 1067 MOVL G*SGN\$GL_BALSETCT,SLOTS_TOTAL : GET # OF SLOTS
0000006C'EF D4 03DC 1068 CLRL SLOTS_FREE : INITIALIZE COUNTERS
55 00000000'GF D0 03E2 1069 CLRL SLOTS_RES
52 00000000'GF D0 03E8 1070 CLRL SLOTS_NONRES
53 00000000'GF D0 03EF 1071 MOVL G*SCH\$GL_PCBVEC,R5 : GET BASE OF PCB ADDR5
54 6243 32 03F8 1072 MOVL G*PHV\$GL_PIXBAS,R2 : GET BASE OF PIX ARRAY
08 14 03FC 1073 CLRL R3 : START AT SLOT 0
00000064'EF D6 03FE 1074 CVTWL (R2)[R3],R4 : GET PIX POINTER
16 11 0404 1075 BGTR 20\$: IS SLOT IN USE?
54 6544 D0 0406 1076 INCL SLOTS_FREE : NO - COUNT IT AS FREE
08 24 A4 E9 040A 1077 BRB 40\$: AND CONTINUE
00000068'EF D6 040E 1078 MOVL (R5)[R4],R4 : GET PCB ADDRESS
06 11 0414 1079 ASSUME PCB\$V_RES EQ 0
0000006C'EF D6 0416 1080 BLBC PCB\$S_STS(R4),30\$: IS PROCESS RESIDENT?
D4 53 00000060'EF F2 041C 1081 INCL SLOTS_RES : YES-COUNT IT AS SUCH
50 01 3C 0424 1082 BRB 40\$: NO-COUNT AS NON-RES
04 0427 1083 AOBLS SLOTS_TOTAL,R3,10\$: LOOP FOR ALL PIX
0428 1084 MOVZWL #SS\$NORMAL,R0
0428 1085 RET
0428 1086

```
0428 1088 .SUBTITLE LOOKASIDE - Display Routine for Lookaside Lists
0428 1089
0428 1090
0428 1091 :- Functional Description:
0428 1092
0428 1093 This routine displays nonpaged pool statistics for fixed-size block
0428 1094 lists. These include the small packet (SRP) lookaside list, the I/O
0428 1095 request packet (IRP) list, and the large packet (LRP) lookaside list.
0428 1096
0428 1097 Input Parameters:
0428 1098
0428 1099 None
0428 1100
0428 1101 Implicit Input:
0428 1102
0428 1103 Listheads for three lookaside lists
0428 1104
0428 1105 Output Parameters:
0428 1106
0428 1107 None
0428 1108
0428 1109 Implicit Output:
0428 1110
0428 1111 Three lookaside list displays are written to SYS$OUTPUT
0428 1112 :-
0428 1113
0428 1114 LOOKASIDE:
0428 1115 .WORD ^M<R2,R3> ; Save some registers
0428 1116 BBS #MEMORY_V_FULL, MEMORY_L_BITLIS, 10$ ; Skip header in full display
0432 1117 TYPEMSG SHOW$ _MEM_LOOK1 ; Print header line
0441 1118
0441 1119 ; Get fixed-length nonpaged pool statistics. Do small packet (SRP)
0441 1120 ; lookaside list first.
0441 1121
0441 1122 10$: MOVAL G^IOC$GL_SRPFL, LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
044C 1123 $CMKRNL_S ; Scan the list
044C 1124
044C 1125 ROUTIN=LOOK_XRPLIST,-
045F 1126 MOVAV SRPLIST_DEST, LOOK_LIST_NAME ; Add an identifier
046A 1127 MOVL G^IOC$GL_SRPCNT, LOOK_LIST_SIZE ; Get current list size
0475 1128 MOVL G^IOC$GL_SRP_SIZE, R2 ; Pass block size in R2
047C 1129 MOVAV SRP_SIZE_DESC, LOOK_SIZE_DESC ; SYSGEN parameter name for size
0487 1130 MOVL G^IOC$GL_SRP_MIN, LOOK_BLOCK_MIN ; Lower limit for allocation
0492 1131
0492 1132 MOVAL LOOK_SIZE_ARRAY, R3 ; Address of auxiliary array
0499 1133 MOVAV SRP_NAME_DESC, (R3) ; Descriptor for list name
04A0 1134 MOVL G^SGN$GL_SRPCNT, 4(R3) ; Initial list size
04A8 1135 MOVL G^SGN$GL_SRPCNTV, 8(R3) ; Maximum list size
04B0 1136 BSBW DISPLAY_LOOK ; Display SRP statistics
04B3 1137
04B3 1138 ; Gather statistics for I/O Request Packet (IRP) Lookaside List
04B3 1139
04B3 1140 MOVAL G^IOC$GL_IRPFL, LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
04BE 1141 $CMKRNL_S ; Scan the list
04BE 1142
04BE 1143 ROUTIN=LOOK_XRPLIST,-
04D1 1144 MOVAV IRPLIST_DEST, LOOK_LIST_NAME ; Add an identifier
```

OF 00000008'EF 04 000C E0

000000C8'EF 00000000'GF DE

00000098'EF 00000096'EF 3E

0000009C'EF 00000000'GF D0

52 00000000'GF D0

00000088'EF 00000080'EF 3E

000000C0'EF 00000000'GF D0

53 000000CC'EF DE

63 00000088'EF 3E

04 A3 00000000'GF D0

08 A3 00000000'GF D0

011B 30


```
0000009C'EF 00000000'GF D0 04DC 1145      MOVL G*IOC$GL_IRPCNT,LOOK_LIST_SIZE ; Get current list size
52 000000C4'8F D0 04E7 1146      MOVL #<IRPSK_LENGTH+EXESC_ALCGRNMSK>R2 ; Pass block size in R2
00000088'EF 000000EA'EF 3E 04EE 1147      MOVL #<EXESC_ALCGRNMSK>R2 ; Pass block size in R2
000000C0'EF 00000000'GF D0 04F9 1148      MOVL IRP_SIZE_DESC,LOOK_SIZE_DESC ; Descriptor for "fixed"
53 000000CC'EF DE 0504 1149      MOVL G*IOC$GL_IRPMIN,LOOK_BLOCK_MIN ; Lower limit for allocation
63 000000BF'EF 3E 0504 1150      MOVL G*IOC$GL_IRPMIN,LOOK_BLOCK_MIN ; Lower limit for allocation
04 A3 0C000000'GF D0 0512 1151      MOVL LOOK_SIZE_ARRAY,R3 ; Address of auxiliary array
08 A3 00000000'GF D0 050B 1152      MOVL IRP_NAME_DESC,(R3) ; Descriptor for list name
00A9 00000000'GF D0 0512 1153      MOVL G*SGN$GL_IRPCNT,4(R3) ; Initial list size
30 00000000'GF D0 051A 1154      MOVL G*SGN$GL_IRPCNTV,8(R3) ; Maximum list size
00A9 00A9 30 0522 1155      BSBW DISPLAY_LOOK ; Display IRP statistics
0525 1156
0525 1157 ; Finally, perform the same steps for the large packet (LRP) lookaside list
0525 1158
000000C8'EF 00000000'GF DE 0525 1159      MOVL G*IOC$GL_LRPFL,LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
0530 1160      $CMKRNL_S ; Scan the list
0530 1161      -ROUTIN=LOOK_XRPLIST,-
0530 1162      ARGLST=LOOK_CMKRNL_ARGLIST
00000098'EF 00000102'EF 3E 0543 1163      MOVL LRP_SIZE_DESC,LOOK_LIST_NAME ; Add an identifier
0000009C'EF 00000000'GF D0 054E 1164      MOVL G*IOC$GL_IRPCNT,LOOK_LIST_SIZE ; Get current list size
52 00000000'GF D0 0559 1165      MOVL G*IOC$GL_LRPSIZE,R2 ; Pass block size in R2
00000088'EF 0000011C'EF 3E 0560 1166      MOVL LRP_SIZE_DESC,LOOK_SIZE_DESC ; Descriptor for "LRPSIZE + 64"
000000C0'EF 00000000'GF D0 056B 1167      MOVL G*IOC$GL_LRPMIN,LOOK_BLOCK_MIN ; Lower limit for allocation
53 000000CC'EF DE 0576 1168      MOVL LOOK_SIZE_ARRAY,R3 ; Address of auxiliary array
63 000000F7'EF 3E 0576 1169      MOVL LRP_NAME_DESC,(R3) ; Descriptor for list name
04 A3 00000000'GF D0 057D 1170      MOVL G*SGN$GL_LRPCNT,4(R3) ; Initial list size
08 A3 00000000'GF D0 0584 1171      MOVL G*SGN$GL_LRPCNTV,8(R3) ; Maximum list size
0037 0037 30 058C 1172      BSBW DISPLAY_LOOK ; Display LRP statistics
50 01 3C 0594 1173      MOVL #SS$ _NORMAL,R0 ; Signal success
04 0597 1174      RET ; and return
0597 1175
059A 1176
059B 1177
```

```

0598 1179 .SUBTITLE POOL_XRPLIST Scan a Lookaside List
0598 1180
0598 1181
0598 1182 :+ Functional Description:
0598 1183 :
0598 1184 : This routine counts the number of free blocks on the lookaside
0598 1185 : list pointed to by the input parameter.
0598 1186 :
0598 1187 : Calling sequence:
0598 1188 :
0598 1189 : CALLS #1,POOL_IRPLIST
0598 1190 :
0598 1191 : Input parameter:
0598 1192 :
0598 1193 : XRPFL(AP) Listhead of doubly linked list
0598 1194 :
0598 1195 : Output parameter:
0598 1196 :
0598 1197 : LOOK_FREE_COUNT Number of free blocks in this list
0598 1198 :-
0598 1199
0598 1200 BEGIN_LOCKED_CODE: ; The following code executes above IPL 2
0598 1201
0598 1202 LOOK_XRPLIST:
0598 1203 .WORD *M<R2,R3> ; Save some registers
0598 1204 MOVL XRPFL(AP),R2 ; Get address of forward link
0598 1205 DSBINT G^EXEBGL NONPAGED ; Set IPL for pool access
0598 1206 BSBW SCAN_DOUBLY_LINKED_LIST ; Count number of blocks in list
0598 1207 ENBINT ; Enable interrupts
0598 1208 MOVL R3,LOOK_FREE_COUNT ; Store number of free blocks
0598 1209 MOVZWL #SSB_NORMAL,R0
0598 1210 RET
0598 1211

```

52 04 AC 000C 000E 30 000000A8'EF 53 D0 50 01 3C 04

```
05BC 1213 .SUBTITLE SCAN_DOUBLY_LINKED_LIST Scan doubly linked list
05BC 1214
05BC 1215 :-+
05BC 1216 SCAN_DOUBLY_LINKED_LIST Scan a of fixed-sized blocks
05BC 1217
05BC 1218 This routine scans a doubly linked list of fixed-size blocks and
05BC 1219 returns the number of blocks in the list.
05BC 1220
05BC 1221 Calling sequence:
05BC 1222
05BC 1223 BSBW SCAN_DOUBLY_LINKED_LIST
05BC 1224
05BC 1225 Input parameter:
05BC 1226
05BC 1227 R2 Address of listhead for list
05BC 1228
05BC 1229 Output parameter:
05BC 1230
05BC 1231 R3 Number of blocks in list
05BC 1232
05BC 1233 Side effect:
05BC 1234
05BC 1235 The contents of R1 are modified
05BC 1236
05BC 1237 This routine assumes that the caller has taken whatever synchronization
05BC 1238 measures are necessary for the pool area being scanned.
05BC 1239 :-
05BC 1240
05BC 1241 SCAN_DOUBLY_LINKED_LIST:
05BC 1242 CLRC R3 ; Set counter to zero
05BC 1243 MOVL R2,R1 ; Make a working copy
05BC 1244 10$: MOVL (R1),R1 ; Get address of next block
05BC 1245 CMPL R1,R2 ; At end of list yet?
05BC 1246 BEQL 20$ ; Equal implies end of list
05BC 1247 INCL R3 ; Indicate another block
05BC 1248 BRB 10$ ; and go get the next one
05BC 1249
05BC 1250 20$: RSB ; Return to caller
05CE 1251
```

51 53 D4
51 61 D0
52 51 D1
04 13
53 D6
F4 11
05


```
05CE 1253 .SUBTITLE DISPLAY_LOOK Output Routine for Lookaside List Displays
05CE 1254
05CE 1255
05CE 1256 : *
05CE 1257 : Functional Description:
05CE 1258 : This routine performs the common output and display functions for
05CE 1259 : the three fixed-sized dynamic memory areas. The routine decides
05CE 1260 : whether a normal or full display is requested.
05CE 1261
05CE 1262 : Calling Sequence:
05CE 1263 : BSBW DISPLAY_LOOK
05CE 1264
05CE 1265 : Input Parameters:
05CE 1266 : R2 Size of packets in this list
05CE 1267
05CE 1268 : R3 Address of three-longword array containing information
05CE 1269 : that describes the initial and maximum sizes of the list
05CE 1270
05CE 1271
05CE 1272 : Implicit Input:
05CE 1273 : Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS
05CE 1274
05CE 1275 : Contents of cells in FA0 parameter list for lookaside list displays
05CE 1276
05CE 1277
05CE 1278 : Output Parameters:
05CE 1279 : Several cells in FA0 parameter list for lookaside list displays
05CE 1280
05CE 1281 : LOOK_LIST_SIZE Size in packets, bytes, and pages
05CE 1282 : LOOK_FREE_BYTES /FULL display only
05CE 1283 : LOOK_INUSE_COUNT
05CE 1284 : LOOK_INUSE_BYTES /FULL display only
05CE 1285 : LOOK_BLOCK_SIZE Passed into this routine in R2
05CE 1286
05CE 1287
05CE 1288 : Implicit Output:
05CE 1289 : Displays of usage statistics for specified lookaside list
05CE 1290 : are written to SYS$OUTPUT.
05CE 1291
05CE 1292
05CE 1293 :-
05CE 1294
05CE 1295 DISPLAY_LOOK:
05CE 1296 MOVL R2,LOOK_BLOCK_SIZE ; Store block size in parameter list
05CE 1297 SUBL3 LOOK_FREE_COUNT,LOOK_LIST_SIZE,LOOK_INUSE_COUNT
05CE 1298
05CE 1299 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ ; Was /FULL specified?
05CE 1300 TYPEMSG SHOW$MEM_LOOK2,SHOW_LOOK_LIST ; No. Type normal display line
05CE 1301 RSB ; and return to caller
05CE 1302
05CE 1303 10$: MOVAL LOOK_LIST_SIZE,R1 ; Store address of size array
05CE 1304 BSBW CONVERT_PACKET_COUNT ; Convert packets to bytes and pages
05CE 1305 MULL3 R2,(R1)+,(R1)+ ; Convert free packets to free bytes
05CE 1306 MULL3 R2,(R1)+,(R1)+ ; Convert packets in use to bytes in use
05CE 1307 TYPEMSG SHOW$MEM_LOOK_FULL1,SHOW_LOOK_LIST ; Display name of list
05CE 1308 TYPEMSG SHOW$MEM_LOOK_FULL2,SHOW_LOOK_LIST2 ; Display current size
05CE 1309 MOVAL LOOK_LIST_NAME,R1 ; Use first four parameters again
```

```
000000BC'EF 52 D0
0000009C'EF 000000A8'EF C3
00000080'EF
14 00000008'EF 04 E0
05
51 0000009C'EF DE
00BE 30
81 81 52 C5
81 81 52 C5
51 00000098'EF DE
```

81	83	DO	0640	1309	MOVL	(R3)+,(R1)+	:	Store SYSGEN parameter name
61	83	DO	0643	1310	MOVL	(R3)+,(R1)	:	and initial size
	0080	SO	0646	1311	BSBW	CONVERT_PACKET_COUNT	:	Convert packet count to bytes and pages
			0649	1312	TYPEMSG	SHOWS_MEM_LOOK_FULL3,SHOW_LOOK_LIST3	:	Display initial size
51	0000009C'EF	DE	065C	1313	MOVAL	LOOK_LIST_SIZE,R1	:	Reset size array pointer
	61	83	DO	0663	MOVL	(R3)+,(R1)	:	Store maximum size
	0060	SO	0666	1315	BSBW	CONVERT_PACKET_COUNT	:	Convert packets to bytes and pages
			0669	1316	TYPEMSG	SHOWS_MEM_LOOK_FULL4,SHOW_LOOK_LIST4	:	Display maximum size
			067C	1317				
			067C	1318	TYPEMSG	SHOWS_MEM_LOOK_FULL5,SHOW_LOOK_LIST5	:	Display free space
			068F	1319	TYPEMSG	SHOWS_MEM_LOOK_FULL6,SHOW_LOOK_LIST6	:	Display space in use
			06A2	1320	TYPEMSG	SHOWS_MEM_LOOK_FULL7,SHOW_LOOK_LIST7	:	Display block size
			06B5	1321	TYPEMSG	SHOWS_MEM_LOOK_FULL8,SHOW_LOOK_LIST8	:	Display lower limit
			06C8	1322				
		05	06C8	1323				
			06C9	1324	RSB			

06C9 1326 .SUBTITLE CONVERT_PACKET_COUNT Convert Packets to Bytes and Pages

06C9 1327

06C9 1328

06C9 1329

06C9 1330

06C9 1331

06C9 1332

06C9 1333

06C9 1334

06C9 1335

06C9 1336

06C9 1337

06C9 1338

06C9 1339

06C9 1340

06C9 1341

06C9 1342

06C9 1343

06C9 1344

06C9 1345

06C9 1346

06C9 1347

06C9 1348

06C9 1349

06C9 1350

06C9 1351

06C9 1352

06C9 1353

06C9 1354

06C9 1355

06C9 1356

06C9 1357

06C9 1358

06C9 1359

06C9 1360

Functional Description:

This routine converts a packet count and a packet size to a byte count and the minimum number of pages required to hold that number of bytes.

Input Parameters:

R1 Address of 3-longword array of sizes
(R1) Number of packets
R2 Packet size

Output Parameters:

4(R1) Byte count (packets * packet size)
8(R1) Page count necessary to contain byte count

Implicit Output:

R1 points at the next longword after the page count

Side Effects:

R0 is destroyed by this routine

CONVERT_PACKET_COUNT:

50 81 61 81 52 C5 06C9 1356 MULL3 R2,(R1)+,(R1) ; Convert packets to bytes
81 000001FF 8F C1 06CD 1357 ADDL3 #511,(R1)+,R0 ; Round up to next page boundary
81 50 F7 8F 78 06D5 1358 ASHL #9,R0,(R1)+ ; Convert bytes to pages
05 06DA 1359 RSB
06DB 1360

.SBTTL SHOW POOL USAGE

SHOW PAGED AND NON-PAGED POOL USAGE

THIS CODE MUST NOT PAGEFAULT WHILE AT ELEVATED IPL; THEREFORE
IT (AND THE DATA ITEMS IT REFERENCES) ARE LOCKED IN THE WORKING
SET PRIOR TO THE ROUTINE BEING CALLED.

THIS ROUTINE DISPLAYS THE TOTAL NUMBER OF BYTES IN EACH POOL,
THE NUMBER OF BYTES IN USE, AND THE NUMBER OF FREE BYTES.
THE NON-PAGED POOL IS SUBDIVIDED INTO THE FIXED LENGTH LOOKASIDE
LISTS AND THE VARIABLE-LENGTH SEGMENTS. THE FIXED LENGTH NON-PAGED
POOL IS SUBDIVIDED INTO IRP PACKETS AND BIG BLOCKS.

POOL:

.WORD *M<R2> ; Save R2
BBS #MEMORY_V FULL, MEMORY_L BITLIS, 108 ; Skip header in full display
TYPEMSG SHOWS_MEM_POOL ; Print header line

: Get variable length nonpaged pool statistics

108: \$CMKRNLS ROUTIN=POOL NPAGEDYN ; Scan the list ...
MOVAW L'NPAGEDYN_DESC, L'POOL_NAME ; add a name identifier,
MOVAW L'BYTES_SIZE_DESC, L'POOL_SIZE ; and a size identifier.
BICL3 #X1FF, G'MMGSGL NPAGNEXT, -(SP) ; Get current end of pool
SUBL3 G'MMGSGL_NPAGEDYN, (SP)+, R0 ; Compute size of nonpaged pool
MOVZBL #1, R2 ; Indicate nonpaged pool
BSBW DISPLAY_POOL ; and print this information

: Get paged pool statistics

\$CMKRNLS ROUTIN=POOL PAGEDYN ; Scan the list ...
MOVAW L'PAGEDYN_DESC, L'POOL_NAME ; add a name identifier,
MOVAW L'PAGEDYN_SIZE_DESC, L'POOL_SIZE ; and a size identifier.
MOVL G'SGNSGL_PAGEDYN, R0 ; Get total pool size
CLRL R2 ; Indicate not nonpaged pool
BSBW DISPLAY_POOL ; and print the information
RET ; That's all for SHOW MEMORY

: Get statistics for process allocation region if /MEMORY qualifier
: was specified to the SHOW PROCESS command

SHOW\$PRCALLREG::

.WORD *M<R2> ; Save volatile register
BBS #MEMORY_V FULL, MEMORY_L BITLIS, 208 ; Always a full display
208: \$CMKRNLS ROUTIN=POOL PRCALLREG ; Scan the list ...
MOVAW L'PRCALLREG_DESC, L'POOL_NAME ; add a name identifier,
MOVAW L'BYTES_SIZE_DESC, L'POOL_SIZE ; and a size identifier.
MOVZWL G'SGNSGL_CTL_PAGES, R0 ; Calculate total size
ASHL #9, R0, R0 ; Convert to bytes
CLRL R2 ; Indicate not nonpaged pool
BSBW DISPLAY_POOL ; and print the information
MOVZWL #SSS_NORMAL, R0 ; Signal success
RET ; Return to caller

00000070'EF 00000000'EF 3E
00000074'EF 0000006F'EF 3E
7E 00000000'GF 000001FF'8F CB
50 8E 00000000'GF C3
52 01 9A
017B 30

00000070'EF 00000025'EF 3E
00000074'EF 0000007C'EF 3E
50 00000000'GF D0
52 D4
014A 30
04

00 00000008'EF 04 0004 E2
00000070'EF 0000004A'EF 3E
00000074'EF 0000006F'EF 3E
50 00000000'GF 3C
50 50 09 78
52 D4
010A 30
50 01 3C
04 07A7 1416
07A8 1417

```
07A8 1419 .SUBTITLE POOL_NPAGEDYN Scan Nonpaged Dynamic Memory
07A8 1420
07A8 1421
07A8 1422 POOL_NPAGEDYN Scan Nonpaged Dynamic Memory
07A8 1423
07A8 1424 This routine scans nonpaged pool and returns current usage information.
07A8 1425
07A8 1426 Calling sequence:
07A8 1427
07A8 1428 CALLS #0,POOL_NPAGEDYN
07A8 1429
07A8 1430 Input parameters:
07A8 1431
07A8 1432 EXE$GL_NONPAGED Listhead of paged pool
07A8 1433
07A8 1434 Output parameters:
07A8 1435
07A8 1436 POOL_TOTAL Total amount of space set aside for this area
07A8 1437
07A8 1438 POOL_FREE Total amount of unallocated (free) space
07A8 1439
07A8 1440 POOL_INUSE Amount of space currently in use (TOTAL - FREE)
07A8 1441
07A8 1442 POOL_FREE_COUNT Number of discontinuous free blocks
07A8 1443
07A8 1444 POOL_MAX_BLOCK Size of largest contiguous area
07A8 1445
07A8 1446 POOL_MIN_BLOCK Size of smallest unallocated block
07A8 1447
07A8 1448
07A8 1449
```

```
52 00000000'GF 00FC DE
      00BD 30
00000090'EF 53 D0
00000094'EF 54 D0
00000080'EF 55 D0
00000088'EF 56 D0
0000008C'EF 57 D0
      50 01 3C
      04
```

```
POOL_NPAGEDYN:
  .WORD      ^M<R2,R3,R4,R5,R6,R7> ; Save some registers
  MOVAL      G^EXE$GL_NONPAGED,R2 ; Get nonpaged pool listhead
  DSBINT     (R2)+ ; Set IPL for pool access
  BSBW       SCAN_SINGLY_LINKED_LIST ; Get free space, minimum, and maximum
  ENBINT     ; Allow interrupts
  MOVL       R3,POOL_FREE_COUNT ; Save total number of free blocks,
  MOVL       R4,POOL_FREE_LEQU_32 ; count of blocks 32 bytes or smaller,
  MOVL       R5,POOL_FREE ; total number of free bytes,
  MOVL       R6,POOL_MAX_BLOCK ; size of maximum block,
  MOVL       R7,POOL_MIN_BLOCK ; and size of minimum block
  MOVZWL     #SS$NORMAL,R0
  RET
```

```
07E4 1464 .SUBTITLE POOL_PAGEDYN Scan Paged Dynamic Memory
07E4 1465
07E4 1466
07E4 1467 POOL_PAGEDYN Scan Paged Dynamic Memory
07E4 1468
07E4 1469 This routine scans paged pool and returns current usage information.
07E4 1470
07E4 1471 Calling sequence:
07E4 1472
07E4 1473 CALLS #0,POOL_PAGEDYN
07E4 1474
07E4 1475 Input parameters:
07E4 1476
07E4 1477 EXESGL_PAGED Listhead of paged pool
07E4 1478
07E4 1479 Output parameters:
07E4 1480
07E4 1481 POOL_TOTAL Total amount of space set aside for this area
07E4 1482
07E4 1483 POOL_FREE Total amount of unallocated (free) space
07E4 1484
07E4 1485 POOL_INUSE Amount of space currently in use (TOTAL - FREE)
07E4 1486
07E4 1487 POOL_FREE_COUNT Number of discontinuous free blocks
07E4 1488
07E4 1489 POOL_MAX_BLOCK Size of largest contiguous area
07E4 1490
07E4 1491 POOL_MIN_BLOCK Size of smallest unallocated block
07E4 1492
07E4 1493
07E4 1494 POOL_PAGEDYN:
07E4 1495 .WORD *M<R2,R3,R4,R5,R6,R7> ; Save some registers
07E6 1496 SAVIPL ; Save current IPL
50 00000000'GF 9E 07E9 1497 MOVAB G*EXESGL_PGDYNMTX,R0 ; Get address of paged memory mutex
54 00000000'GF D0 07F0 1498 MOVL G*SCH$GL_CURPCB,R4 ; Get current process PCB address
11 BB 07F7 1499 PUSHF #*M<R0,R4> ; Save these for UNLOCK call
00000000'GF 16 07F9 1500 JSB G*SCH$LOCKR ; Lock paged pool data base
07FF 1501 ; returns at ASTDEL
52 00000000'GF DE 07FF 1502 MOVAL G*EXESGL_PAGED,R2 ; Get header link for free list
006E 30 0806 1503 BSBW SCAN_SINGLY_LINKED_LIST ; Get free space, minimum, and maximum
00000090'EF 53 D0 0809 1504 MOVL R3,POOL_FREE_COUNT ; Save total number of free blocks
00000094'EF 54 D0 0810 1505 MOVL R4,POOL_FREE_LEQU_32 ; count of blocks 32 bytes or smaller,
00000080'EF 55 D0 0817 1506 MOVL R5,POOL_FREE ; total number of free bytes,
00000088'EF 56 D0 081E 1507 MOVL R6,POOL_MAX_BLOCK ; size of maximum block,
0000008C'EF 57 D0 0825 1508 MOVL R7,POOL_MIN_BLOCK ; and size of minimum block
11 BA 082C 1509 POPR #*M<R0,R4> ; Restore mutex address and PCB address
00000000'GF 16 082E 1510 JSB G*SCH$UNLOCK ; Unlock the data base
50 01 3C 0834 1511 ENBINT ; Return to original IPL
04 0837 1512 MOVZWL #SS$_NORMAL,R0 ; Return SUCCESS status to caller
083A 1513 RET
083B 1514
```



```
083B 1516 .SUBTITLE POOL_PRCALLREG Scan Process Allocation Region
083B 1517
083B 1518
083B 1519 POOL_PRCALLREG Scan Process Allocation Region
083B 1520
083B 1521 This routine scans the process allocation region, a process-private
083B 1522 pool area in P1 space, and returns current usage information.
083B 1523
083B 1524 Calling sequence:
083B 1525
083B 1526 CALLS #0,POOL_PRCALLREG
083B 1527
083B 1528 Input parameters:
083B 1529
083B 1530 CTL$GQ_ALLOCREG Listhead of process allocation region
083B 1531
083B 1532 Output parameters:
083B 1533
083B 1534 POOL_TOTAL Total amount of space set aside for this area
083B 1535
083B 1536 POOL_FREE Total amount of unallocated (free) space
083B 1537
083B 1538 POOL_INUSE Amount of space currently in use (TOTAL - FREE)
083B 1539
083B 1540 POOL_FREE_COUNT Number of discontinuous free blocks
083B 1541
083B 1542 POOL_MAX_BLOCK Size of largest contiguous area
083B 1543
083B 1544 POOL_MIN_BLOCK Size of smallest unallocated block
083B 1545
083B 1546
083B 1547
083B 1548 POOL_PRCALLREG:
083B 1549 .WORD ^M<R2,R3,R4,R5,R6,R7> ; Save some registers
083B 1550 MOVAL @#CTL$GQ_ALLOCREG,R2 ; Get listhead for this pool area
0844 1551 DSBINT #IPL$ ASTDEL ; Prevent ASTs while scanning this list
084A 1552 BSBW SCAN_SINGLY_LINKED_LIST ; Get free space, minimum, and maximum
084D 1553 ENBINT ; ASTs are OK now
0850 1554 MOVL R3,POOL_FREE_COUNT ; Save total number of free blocks,
0857 1555 MOVL R4,POOL_FREE_LEQU_32 ; count of blocks 32 bytes or smaller,
085E 1556 MOVL R5,POOL_FREE ; total number of free bytes,
0865 1557 MOVL R6,POOL_MAX_BLOCK ; size of maximum block,
086C 1558 MOVL R7,POOL_MIN_BLOCK ; and size of minimum block
0873 1559 MOVZWL #SS$_NORMAL,R0
0876 1560 RET
0877 1561
```

```
52 00000000'9F 00FC DE 083B 1549
      002A 30 084A 1552
00000090'EF 53 D0 0850 1554
00000094'EF 54 D0 0857 1555
00000080'EF 55 D0 085E 1556
00000088'EF 56 D0 0865 1557
0000008C'EF 57 D0 086C 1558
      50 01 3C 0873 1559
      04 0876 1560
      0877 1561
```

.SUBTITLE SCAN_SINGLY_LINKED_LIST Scan memory-ordered List

Functional Description:

This routine scans a memory-ordered singly linked list of blocks and returns the total amount of free space, the number of free blocks, the number of free blocks 32 bytes or smaller, and the sizes of the largest and smallest blocks.

Calling sequence:

BSBW SCAN_SINGLY_LINKED_LIST

Input parameter:

R2 Address of listhead for pool area.

Output parameters:

R3 Number of distinct free blocks
R4 Number of free blocks 32 bytes or smaller
R5 Total amount of free space
R6 Size of largest block
R7 Size of smallest block

This routine assumes that the caller has taken whatever synchronization measures are necessary for the pool area being scanned.

```
0877 1563
0877 1564
0877 1565
0877 1566
0877 1567
0877 1568
0877 1569
0877 1570
0877 1571
0877 1572
0877 1573
0877 1574
0877 1575
0877 1576
0877 1577
0877 1578
0877 1579
0877 1580
0877 1581
0877 1582
0877 1583
0877 1584
0877 1585
0877 1586
0877 1587
0877 1588
0877 1589
0877 1590
0877 1591
0877 1592
0877 1593 SCAN_SINGLY_LINKED_LIST:
0877 1594 CLRQ R3 ; Clear two free block counters
0879 1595 CLRQ R5 ; Set sum and maximum to zero
0878 1596 MCOML #0,R7 ; Set minimum to "infinite"
087E 1597 MOVL (R2),R2 ; Get contents of first block
0881 1598 BEQL 40$ ; If zero, then pool is empty
0883 1599 10$: INCL R3 ; Count another free block
0885 1600 ADDL2 4(R2),R5 ; Count this block in sum
0889 1601 CMPL #32,4(R2) ; Is block 32 bytes or smaller?
088D 1602 BLSSU 15$ ; Branch if larger than 32 bytes
088F 1603 INCL R4 ; Otherwise, count another "small" block
0891 1604 15$: CMPL 4(R2),R6 ; Is this block bigger than maximum?
0895 1605 BLEQU 20$ ; Branch if not bigger
0897 1606 MOVL 4(R2),R6 ; Otherwise, record new maximum
0898 1607 20$: CMPL 4(R2),R7 ; Is this block smaller than minimum?
089F 1608 BGEQU 30$ ; Branch if not smaller
08A1 1609 MOVL 4(R2),R7 ; Otherwise, record new minimum
08A5 1610 30$: MOVL (R2),R2 ; Get next block
08A8 1611 BNEQ 10$ ; Go back to top of loop if more
08AA 1612 RSB ; Return to caller
08AB 1613
08AB 1614 ; This pool area is empty. Set minimum size to zero.
08AB 1615
08AB 1616 40$: CLRL R7 ; Set minimum to zero
08AD 1617 RSB ; Return to caller
08AE 1618
08AE 1619 END_LOCKED_CODE: ; End of code that executes above IPL 2
```

SHOWMEMORY
V04-000

M 5
- SHOW MEMORY RESOURCES 15-SEP-1984 23:43:23 VAX/VMS Macro V04-00 Page 38
SCAN_SINGLY_LINKED_LIST Scan memory-order 4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1 (1)
08AE 1620

.SUBTITLE DISPLAY_POOL Output Routine for Dynamic Memory Displays

Functional Description:

This routine performs the common output and display functions for the three variable sized dynamic memory areas. The routine decides whether a normal or full display is requested. If a full display is being produced, and thnonpaged dynamic memory is the area being displayed, two additional lines of output are produced.

Calling Sequence:

BSBW DISPLAY_POOL

Input Parameters:

R0 Size in bytes of area being displayed

R2 Nonpaged pool indicator

R2<0> = 1 => nonpaged dynamic memory

R2<0> = 0 => Some other area than nonpaged pool

Implicit Input:

Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS

Contents of cells in FA0 parameter list for pool displays

Output Parameters:

Several cells in FA0 parameter list for pool displays

POOL_TOTAL

POOL_INUSE

POOL_TOTAL_PAGE (full display only)

Implicit Output:

Displays of pool statistics for specified pool area are written to SYS\$OUTPUT.

DISPLAY_POOL:

```
MOVL R0,POOL_TOTAL ; Store pool size in FA0 parameter list
SUBL3 POOL_FREE,R0,POOL_INUSE ; INUSE = TOTAL - FREE
ADDL2 #511,R0 ; Round size to next page boundary
ASHL #9,R0,POOL_TOTAL_PAGES ; Convert to page count
BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ ; Was /FULL specified?
TYPEMSG SHOWS_MEM_POOL2,SHOW_POOL_LIST ; No. Print normal display
RSB ; and return to caller
```

; A full display was requested in the SHOW MEMORY command

```
10$: TYPEMSG SHOWS_MEM_POOL_FULL1,SHOW_POOL_LIST
TYPEMSG SHOWS_MEM_POOL_FULL2,SHOW_POOL_LIST2
```

```
00000084'EF 00000078'EF 50 D0
50 00000080'EF C3
50 000001FF 8F C0
0000007C'EF 50 F7 8F 78
14 00000008'EF 04 E0
```

05

08AE 1622
08AE 1623
08AE 1624
08AE 1625
08AE 1626
08AE 1627
08AE 1628
08AE 1629
08AE 1630
08AE 1631
08AE 1632
08AE 1633
08AE 1634
08AE 1635
08AE 1636
08AE 1637
08AE 1638
08AE 1639
08AE 1640
08AE 1641
08AE 1642
08AE 1643
08AE 1644
08AE 1645
08AE 1646
08AE 1647
08AE 1648
08AE 1649
08AE 1650
08AE 1651
08AE 1652
08AE 1653
08AE 1654
08AE 1655
08AE 1656
08AE 1657
08AE 1658
08AE 1659
08AE 1660
08AE 1661
08AE 1662
08AE 1663
08AE 1664
08AE 1665
08AE 1666
08B5 1667
08C1 1668
08C8 1669
08D1 1670
08D9 1671
08EC 1672
08ED 1673
08ED 1674
08ED 1675
08ED 1676
0900 1677
0913 1678

```
0913 1679 ; Skip next two displays unless nonpaged pool
0913 1680
0913 1681
50 00000078'EF 00000000'GF 66 52 E9 0913 1681 BLBC R2,208
00000078'EF 000001FF'BF D0 0916 1682 MOVL G*SGNSGL NPAGEDYN,POOL_TOTAL ; Get initial pool size
0000007C'EF 50 F7 BF C1 0921 1683 ADDL3 #511,POOL_TOTAL,R0 ; Round up to next page boundary
092D 1684 ASHL #-9,R0,POOL_TOTAL,PAGES ; Convert to pages
0936 1685 TYPEMSG SHOWS_MEM_POOL_FULL3,SHOW_POOL_LIST3
0949 1686 MOVL G*SGNSGL NPAGEVIR,POOL_TOTAL ; Get maximum pool size
50 00000078'EF 00000000'GF D0 0949 1686 MOVL G*SGNSGL NPAGEVIR,POOL_TOTAL ; Get maximum pool size
00000078'EF 000001FF'BF C1 0954 1687 ADDL3 #511,POOL_TOTAL,R0 ; Round up to next page boundary
0000007C'EF 50 F7 BF 78 0960 1688 ASHL #-9,R0,POOL_TOTAL,PAGES ; Convert to pages
0969 1689 TYPEMSG SHOWS_MEM_POOL_FULL4,SHOW_POOL_LIST4
097C 1690
097C 1691 208: TYPEMSG SHOWS_MEM_POOL_FULL5,SHOW_POOL_LIST5 ; Display usage data
098F 1692 TYPEMSG SHOWS_MEM_POOL_FULL6,SHOW_POOL_LIST6 ; Display upper bound
09A2 1693 TYPEMSG SHOWS_MEM_POOL_FULL7,SHOW_POOL_LIST7 ; Display lower bound
05 0985 1694 RSB ; Return to caller
0986 1695
```

```
0986 1697 .SUBTITLE PAGEFILE - Display Paging File Statistics
0986 1698
0986 1699 Functional Description:
0986 1700
0986 1701 This routine gathers information about each paging and swap file.
0986 1702 In particular, the size of each file and the amount of free space
0986 1703 is displayed. In the display selected when the /FULL qualifier is
0986 1704 specified, the number of processes paging and swapping to each
0986 1705 file is added to the list of information.
0986 1706
0986 1707 Input Parameters:
0986 1708
0986 1709 None
0986 1710
0986 1711 Implicit Input:
0986 1712
0986 1713 SGNSGW_SWPFILCT Maximum number of swap files that can be installed
0986 1714
0986 1715 SGNSGW_PAGFILCT Maximum number of paging files that can be installed
0986 1716
0986 1717 Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS controls the
0986 1718 amount of information displayed for each file.
0986 1719
0986 1720 Output Parameters:
0986 1721
0986 1722 None
0986 1723
0986 1724 Implicit Output:
0986 1725
0986 1726 Paging file usage information is displayed on SYS$OUTPUT
0986 1727 :-
0986 1728
0986 1729 PAGEFILE:
0986 1730 .WORD *M<R2,R3,R4,R5,R6,R7> : Save some registers
0986 1731 MOVZWL G*SGNSGW_SWPFILCT,SWAP_FILE_COUNT
0986 1732 MOVZWL G*SGNSGW_PAGFILCT,PAGE_FILE_COUNT
0986 1733 ADDL3 PAGE_FILE_COUNT,SWAP_FILE_COUNT,R2
0986 1734 EMUL R2,#PFL_K_EXT_LENGTH,#4,PFL_TABLE_SIZE
0986 1735
0986 1736 PUSHAL PFL_TABLE_ADDR : Set up argument list for LIB$GET_VM
0986 1737 PUSHAL PFL_TABLE_SIZE : Point to requested block size
0986 1738 CALLS #2,G*LIB$GET_VM : Allocate a scratch area
0986 1739 BLBS R0,5$ : Abandon display if no space available
0986 1740 RET
0986 1741
0986 1742 2$:
0986 1743 5$: SCHMRNL_S GET_PFL_DATA : Gather data from nonpaged pool
0986 1744 BLBC -R0,2$ : Skip rest if error occurred
0986 1745 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ : Was /FULL specified?
0986 1746 TYPEMSG SHOWS_MEM_PAGE1 : Print header line for normal display
0986 1747 BRW 40$ : Go to page file loop
0986 1748
0986 1749 : Allocate two arrays of words for each paging and swap file, so that
0986 1750 : we can keep a count of how many processes are paging and swapping
0986 1751 : into each file. Word arrays can be used because of the VMS architectural
0986 1752 : limit of 32767 processes.
0986 1753
0986 1754 : R2 = PAGFILCNT + SWPFILCNT
```

```
0000027C'EF 00000000'GF 00FC
00000280'EF 00000000'GF 3C
52 0000027C'EF 00000280'EF C1
04 00000044 8F 52 7A
00000274'EF 09E2
00000278'EF DF 09E7
00000274'EF DF 09ED
00000000'GF 02 FB 09F3
01 50 E8 09FA
04 09FD 1739 2$:
09FE 1740
09FE 1741 5$:
ED 50 E9 0A0D 1742
12 00000008'EF 04 E0 0A10 1743
005F 31 0A18 1744
0A27 1745
0A2A 1746
0A2A 1747
0A2A 1748
0A2A 1749
0A2A 1750
0A2A 1751
0A2A 1752
```



```

      51  52  02  78 0A2A 1753 108: ASHL #2,R2,R1      ; R1 = size of table in bytes
      5E  51  51  C2 0A2E 1754      ; SUBL R1,SP      ; Allocate the array on the stack
00000284'EF 5E 5E D0 0A31 1755      ; MOVL SP,SWAP_FILE_TABLE ; Store address of swap file table
00000288'EF 6E 42 3E 0A38 1756      ; MOVAW (SP)[R2],PAGE_FILE_TABLE ; Store address of paging file table
6E 51 00 6E 00 2C 0A40 1757      ; MOVCS #0,(SP),#0,R1,(SP) ; Zero the tables
      0A46 1758
      0A46 1759 ; Now use the wild card mode of $GETJPI to count the number of processes
      0A46 1760 ; paging and swapping into each paging and swap file.
      0A46 1761
      0A46 1762 208: $GETJPI_G GETJPI_LIST      ; Call $GETJPI
      0A51 1763      BLBC -R0,30$      ; Skip next if error occurred
      0A54 1764      $WAITFR_S EFN=#EVENT_FLAG ; Wait for $GETJPI to complete
      0A5D 1765      BLBC -GETJPI_STATUS,30$ ; Skip next if error occurred
50 00000294'EF E9 0A64 1766      MOVZBL PAGE_FILE_INDEX,R0 ; Get page file index for process
00000288'FF40 9A 0A68 1767      INCW @PAGE_FILE_TABLE[R0] ; Bump appropriate counter
50 00000293'EF 9A 0A72 1768      MOVZBL SWAP_FILE_INDEX,R0 ; Get swap file index for process
00000284'FF40 86 0A79 1769      INCW @SWAP_FILE_TABLE[R0] ; Bump appropriate counter
      C4 11 0A80 1770      BRB 20$      ; Back to top of loop
      0A82 1771
      0A82 1772 308: CMPW R0,#SS$_NOMOREPROC ; This error code is loop breaker
      BD 12 0A87 1773      BNEQ 20$      ; Go back for more if different error
      0A89 1774
      0A89 1775 ; Now scan page and swap file array and display information about each file
      0A89 1776
57 00000278'EF D0 0A89 1777 408: MOVL PFL_TABLE_ADDR,R7 ; R7 will step through scratch area
50 01 67 C1 0A90 1778 508: ADDL3 (R7),#1,R0 ; Is first longword -1?
      03 12 0A94 1779      BNEQ 55$      ; Continue if not -1
      011F 31 0A96 1780      BRW 90$      ; Equal to -1 implies end of loop
      0A99 1781
      01D9 30 0A99 1782 558: BSBW GET_FILE_NAME ; Translate FID to file name
000001FF'EF B5 0A9C 1783      TSTW FILE_NAME_DESC ;
      1C 13 0AA2 1784      BEQL 56$      ; Error returns null string
52 00000203'EF D0 0AA4 1785      MOVL FILE_NAME_DESC+4,R2 ;
      62 5F 8F 91 0AAB 1786      CMPB #^A/_/, (R2) ; If name returned contains
      OF 12 0AAF 1787      BNEQ 56$      ; a leading underscore
62 01 A2 000001FF'EF B7 0AB1 1788      DECW FILE_NAME_DESC ; Then strip it out
000001FF'EF 28 0AB7 1789      MOVCS FILE_NAME_DESC,1(R2),(R2)
000000E4'EF 08 14 A7 C5 0AC0 1790 568: MULL3 PFL$L_BITMAPS12(R7),#8,PAGE_TOTAL ;
000000DC'EF 18 A7 D0 0AC9 1791      ; Get total number of pages
000000E4'EF 000000DC'EF C3 0AD1 1793      MOVL PFL$L_FREPAGECNT(R7),PAGE_FREE ;
000000E0'EF 0AD1 1794      ; Get number of free pages
      0ADC 1795      SUBL3 PAGE_FREE,PAGE_TOTAL,PAGE_USED
      0AE1 1796      ; Get number of pages in use
47 00000008'EF 04 E0 0AE1 1797      BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,70$ ; Was /FULL specified?
      0AE9 1798
      0AE9 1799 ; Either of these next two TYPEMSG calls is used for a normal display
      0AE9 1800 ; of a paging or swap file. If the file name and the usage data can fit
      0AE9 1801 ; on a single line, a one-line display is used. Otherwise, the file name
      0AE9 1802 ; is displayed on one line and the usage data is displayed on the next.
      0AE9 1803
28 000001FF'EF B1 0AE9 1804      CMPW FILE_NAME_DESC,#SHOW$C_MEM_SHORT_NAME ; Will file name fit on one line?
      0AF0 1805      BGTRU 60$ ; Branch if name does not fit
      16 1A 0AF0 1806      TYPEMSG SHOW$C_MEM_PAGE2,SHOW_PAGE_LIST ; Print single line display
      00A6 31 0B05 1807      BRW 80$ ; Go to common end of loop
      0B05 1808
```

```
0B08 1809
0B08 1810 60$: TYPEMSG SHOW$ MEM_PAGE3,SHOW_PAGE_LIST : Print first of two lines
0B1B 1811 TYPEMSG SHOW$ MEM_PAGE4,SHOW_PAGE_LIST : Print second of two lines
7E 11 0B2E 1812 BRB 80$ : Go to common end of loop
0B30 1813
0B30 1814 : The next several TYPEMSG calls are all used for a full display of
0B30 1815 : each paging and swap file.
0B30 1816
56 000000E8'EF D0 0B30 1817 70$: MOVL PAGE_PFL_INDEX,R6 : Retrieve PFL index
000000F0'EF 00000288'FF46 3C 0B37 1818 MOVZWL @PAGE_FILE_TABLE[R6],PAGE_FULL_PAGING_COUNT
000000EC'EF 00000284'FF46 3C 0B43 1819 MOVZWL @SWAP_FILE_TABLE[R6],PAGE_FULL_SWAP_COUNT
0B4F 1820 TYPEMSG SHOW$ MEM_PAGE_FULL1,SHOW_PAGE_LIST : Print file name
0B62 1821 TYPEMSG SHOW$ MEM_PAGE_FULL2,SHOW_PAGE_LIST2 : Print file size
0B75 1822 TYPEMSG SHOW$ MEM_PAGE_FULL3,SHOW_PAGE_LIST3 : Print free space
0B88 1823 TYPEMSG SHOW$ MEM_PAGE_FULL4,SHOW_PAGE_LIST4 : Print file usage
0B9B 1824 TYPEMSG SHOW$ MEM_PAGE_FULL5,SHOW_PAGE_LIST5 : Display type of file
0BAE 1825
57 00000044 8F C0 0BAE 1826 80$: ADDL2 #PFL_K_EXT_LENGTH,R7 ; Advance R7 to next slot in scratch area
FED8 31 0BB5 1827 BRW 50$ ; and go back to top of loop
0BB8 1828
50 01 3C 0BB8 1829 90$: MOVZWL #SS$_NORMAL,R0 ; Signal success
04 0BB8 1830 RET ; and return
0BBC 1831
```

```
088C 1833 .SUBTITLE GET_PFL_DATA Gather page file control block data
088C 1834
088C 1835 :+ Functional Description:
088C 1836
088C 1837 This routine executes in kernel mode and copies all active PFL control
088C 1838 blocks and their associated file name information to a scratch buffer
088C 1839 in P1 space.
088C 1840
088C 1841 Calling sequence: >>>> KERNEL MODE REQUIRED <<<<
088C 1842
088C 1843 CALLS #0,GET_PFL_DATA
088C 1844
088C 1845 Input parameters:
088C 1846
088C 1847 MMG$GL_PAGSUPVC Pointer to array of PFL pointers
088C 1848
088C 1849 PFL_TABLE_ADDR Address of scratch area into which all PFLs
088C 1850 currently in use will be copied.
088C 1851
088C 1852 Implicit input:
088C 1853
088C 1854 Data bases for I/O system and file system
088C 1855
088C 1856 Output parameters:
088C 1857
088C 1858 None
088C 1859
088C 1860 Implicit Output:
088C 1861
088C 1862 The contents of each PFL are copied from nonpaged pool to a scratch
088C 1863 area. In addition, for each file the file ID is copied and the
088C 1864 device name string is produced.
088C 1865
088C 1866 The default paging and swap files do not have FCBs or FIDs
088C 1867 associated with their WCBs. This information is communicated to
088C 1868 user mode by storing a -1 in the PFL index field and placing the
088C 1869 actual PFL index in PFL_W_FID_NUM.
088C 1870
088C 1871 The two cases that can occur are as follows.
088C 1872
088C 1873 1. PFL index is not negative
088C 1874
088C 1875 This is the case for all paging and swap files except those
088C 1876 installed by SYSINIT at boot time.
088C 1877
088C 1878 2. PFL index is negative but FID_NUM is positive
088C 1879
088C 1880 This is a primary paging or swap file installed by SYSINIT
088C 1881 before the file system was operating. The WCB does not point
088C 1882 to a FCB and so the FID is not available. The contents of
088C 1883 FID_NUM are the PFL index.
088C 1884
088C 1885 The end of list is indicated by placing a -1 in the first longword
088C 1886 after the last entry. This field contains the BITMAP address in a
088C 1887 valid PFL so there is no ambiguity.
088C 1888
088C 1889 : While the loop executes, the following register conventions are observed.
```



```
08BC 1890 :
08BC 1891 :
08BC 1892 :
08BC 1893 :
08BC 1894 :
08BC 1895 :
08BC 1896 :-
08BC 1897 :
08BC 1898 GET_PFL_DATA:
08BC 1899 .WORD
5B 00000000 GF D0 08BE 1900 .MOVL
SA 00000278 EF D0 08C5 1901 .MOVL
56 D4 08CC 1902 .CLRL
57 6B46 D0 08CE 1903 10$: .MOVL
46 23 A7 00 E1 08D2 1904 .BBC
6A 67 24 28 08D7 1905 .MOVCL
58 0C A7 D0 08DB 1906 .MOVCL
10 AB DD 08DF 1907 .PUSHL
7E 18 9A 08E2 1908 .ASSUME
2C AA 9F 08E3 1909 .MOVZBL
00000C2C EF 03 F8 08E8 1910 .PUSHAB
01 50 E8 08EF 1911 .CALLS
04 08F2 1912 .BLBS
08F3 1913 .RET
55 18 AB D0 08F3 1915 15$: .MOVCL
15 13 08F7 1916 .BEQL
08F9 1917
08F9 1918 : Copy three words of File ID from FCB to scratch area for this PFL
08F9 1919
26 AA 24 A5 B0 08F9 1920 .MOVW
28 AA 26 A5 B0 08FE 1921 .MOVW
2A AA 28 A5 B0 0C03 1922 .MOVW
24 AA 56 B0 0C08 1923 .MOVW
08 11 0C0C 1924 .BRB
0C0E 1925
0C0E 1926 : The default paging or swap file has a -1 placed in the PFL index field
0C0E 1927 : and the PFL index is stored in the first word of the file ID.
0C0E 1928
24 AA 00 B2 0C0E 1929 20$: .MCOMW
26 AA 56 B0 0C12 1930 .MOVW
0C16 1931
SA 00000044 8F C0 0C16 1932 30$: .ADDL2
A9 56 00000000 GF F3 0C1D 1933 40$: .AOBLEQ
0C25 1934
6A 00 D2 0C25 1935 .MCOML
50 01 3C 0C28 1936 .MOVZWL
04 0C28 1937 .RET
0C2C 1938

R6 Index into PFL vector
R7 Pointer to "real" PFL in nonpaged pool
R8 Pointer to UCB for this page or swap file
R10 Pointer to extended PFL in scratch area
R11 Pointer to PFL vector (of PFL pointers) in nonpaged pool

*H<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
G*MMG$GL_PAGSWPVC,R11 : R11 points to top of PFL array
PFL_TABLE_ADDR,R10 : R10 points to start of scratch area
R6 : R6 is the PFL index
(R11)[R6],R7 : and R7 points to the "real" PFL
#PFL$V_INITED,PFL$B_FLAGS(R7),40$ : Skip entire loop if not installed
#PFL$K_LENGTH,(R7),R10) : Copy PFL to scratch area
PFL$L_WINDOW(R7),R8 : UCB address to R8
UCB$L_ORGUCB(R8) : Address of UCB for paging device
PFL$S_DEVNAM LE 256 : ASCII size must fit in a byte
#PFL$S_DEVNAM,-(SP) : Size of device name string buffer
PFL$T_DEVNAM(R10) : Address of device name string buffer
#3,GET_DEV_NAME
R0,15$ : If ERROR on getting device name
: Then Return error status to caller
: Else Continue
: Now get FCB address
: No FCB for default page or swap file

FCB$W_FID_NUM(R5),PFL$W_FID_NUM(R10)
FCB$W_FID_SEQ(R5),PFL$W_FID_SEQ(R10)
FCB$W_FID_RVN(R5),PFL$W_FID_RVN(R10)
R6,PFL$W_PFL_INDEX(R10) : Store PFL index
30$ : Transfer to common end of loop

: The default paging or swap file has a -1 placed in the PFL index field
: and the PFL index is stored in the first word of the file ID.
#0,PFL$W_PFL_INDEX(R10) : Signal default paging or swap file
R6,PFL$W_FID_NUM(R10) : but make PFL index available

#PFL$K_EXT_LENGTH,R10 : Advance to scratch area for next PFL
G*MMG$GL_MAXPFIDX,R6,10$ : Bump PFL index & check limit
: Quit when all PFL entries processed
#0,(R10) : Indicate end of active PFLs
#SS$_NORMAL,R0 : Signal success
: and return
```

```
00000004
00000008
0000000C
003C
54 00000000'GF D0
      54 DD
00000000'GF 16
      50 08 AC 9A
      50 50 D7
      51 04 AC D0
      51 51 D6
      54 01 CE
      55 0C AC D0
00000000'GF 16
      7E 50 7D
00000000'GF 16
      50 8E 7D
      02 50 E8
      51 D4
04 BC 51 90
      04
      0C74
      0C75
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1992
.SUBTITLE GET_DEV_NAME - Extract device name from UCB
Functional description:
This routine invokes IOC$CVT_DEVNAM and returns a counted ASCII
string for the device name string derived from a given a UCB.
It handles the protocol for obtaining the I/O Database resource
lock needed to do this and releases it before returning.
Calling sequence: >>>> KERNEL MODE REQUIRED <<<<
CALL GET_DEV_NAME ( UCB, BUFSIZ, BUFFER )
Input Parameters:
UCB REFERENCE address of device unit control block (UCB)
BUFSIZ VALUE for size of device name buffer
Output Parameters:
BUFFER REFERENCE address of buffer for the ASCII device name string
Define offsets from routine's argument pointer:
BUFFER = 4
BUFSIZ = 8
UCB = 12
GET_DEV_NAME:
.WORD *M<R2,R3,R4,R5>
SAVIPL
MOVL G^SCH$GL_CURPCB,R4
PUSHL R4
JSB G^SCH$IOLOCKR
MOVZBL BUFSIZ(AP),R0
DECL R0
MOVL BUFFER(AP),R1
INCL R1
MNEGL #1,R4
MOVL UCB(AP),R5
JSB G^IOC$CVT_DEVNAM
POPL R4
MOVQ R0,-(SP)
JSB G^SCH$IOUNLOCK
MOVQ (SP)+,R0
ENBINT
BLBS R0,15$
CLRL R1
MOVB R1,BUFFER(AP)
RET
15$:
; Save current IPL for later restore
; Get address of current process's PCB
; Save argument for UNLOCK later
; Lock the I/O Data Base
; Returns at ASTDEL
; Size of device name string buffer
; Less one byte for count field
; Address of device name string buffer
; Leave byte for count field
; Include node name only if in cluster
; Address of UCB for paging device
; Produce device name string from UCB
; Recover current process PCB
; Save status & length of dev name str
; Unlock I/O Data Base
; Restore status & length of dev name str
; Restore previous IPL
; If ERROR on getting device name
; Then Return zero length to caller
; Store length for ASCII dev name str
```

```
0C75 1994 .SUBTITLE GET_FILE_NAME - Translate File ID to File Name
0C75 1995 :+
0C75 1996 :
0C75 1997 This routine translates a device string, a unit number, and a file ID
0C75 1998 of a paging or swap file into a name for that file. If the file in
0C75 1999 question is the primary paging or swap file (file ID is not available)
0C75 2000 then a default file name is constructed.
0C75 2001
0C75 2002 Input Parameters:
0C75 2003
0C75 2004 R7 Address of extended PFL in scratch area
0C75 2005
0C75 2006 Output Parameters:
0C75 2007
0C75 2008 FILE_NAME_DESC contains a string descriptor for the file name
0C75 2009 :-
0C75 2010
0C75 2011 GET_FILE_NAME:
0C75 2012 MOVZBL PFL_T_DEVNAM(R7),R2 ; Character count to R2
0C75 2013 MOVL R2,DEVICE_NAME_DESC ; Store in descriptor
0C75 2014 MOVAB PFL_T_DEVNAM+1(R7),DEVICE_NAME_DESC+4 ; Store string address
0C75 2015
0C75 2016 ; Set file name size in descriptor that points to file name buffer
0C75 2017
0C75 2018 ASSUME FILE_NAME_SIZE LT 256
0C75 2019 MOVZBL #FILE_NAME_SIZE,FILE_NAME_DESC ; Store buffer size
0C75 2020 CVTWL PFL_W_PFL_INDEX(R7),PAGE_PFL_INDEX ; PFL index to FAQ list
0C75 2021 BLSS 10$ ; Negative index implies default file
0C75 2022 MOVAB PFL_W_FID(R7),FID_TO_NAME_FID_ADDR ; Store address of FID
0C75 2023 CALLG FID_TO_NAME_ARG_LIST,G^LIB$FID_TO_NAME ; Convert FID to file name
0C75 2024 BLBS R0,5$ ; Check for error
0C75 2025 CLRL RETURN_LENGTH ; Display nothing if error
0C75 2026 5$: MOVW RETURN_LENGTH,FILE_NAME_DESC ; Store actual name length
0C75 2027 RSB ; and return to caller
0C75 2028
0C75 2029 ; The file names for the paging and swap files installed by SYSINIT are
0C75 2030 fabricated dynamically from the device name and unit number.
0C75 2031
0C75 2032 1. $GETDVI translates the device name to its logical equivalent.
0C75 2033 If this logical name has been deleted, the device name returned
0C75 2034 by $GETDVI is used in its place.
0C75 2035
0C75 2036 2. Logical name SYSSTOPSYS is translated to form the first part of
0C75 2037 the directory string.
0C75 2038
0C75 2039 3. The string "SYSEXEXJ" is added by hand.
0C75 2040
0C75 2041 4. The string "PAGE" or "SWAP" is added, depending on whether this
0C75 2042 is the primary paging or swap file.
0C75 2043
0C75 2044 5. The string "FILE.SYS" is placed at the end.
0C75 2045
0C75 2046 10$: $GETDVI_G GETDVI_LIST ; Get proper device name
0C75 2047 BLBC R0,17$ ; Quit if error occurred
0C75 2048 TSTW FILE_NAME_DESC ; Did we get a LOGVOLNAM?
0C75 2049 BNEQ 15$ ; Nonzero implies that we did. Use it.
0C75 2050 MOVCL RETURN_LENGTH,DEVICE_NAME_ADDR,@FILE_NAME_DESC+4
```

52 2C A7 9A 000000F8'EF 52 D0 000000FC'EF 2D A7 9E

000001FF'EF FF 8F 9A 000000E8'EF 24 A7 32 000002A8'EF 26 A7 19 00000000'GF 000002A0'EF FA 0000024F'EF 06 50 E8 000001FF'EF 0000024F'EF D4 80 05

56 50 E9 000001FF'EF 85 00000207'EF 1B 12 0000024F'EF 28


```
53 000001FF'EF 00000203'FF 0CE3
    000001FF'EF 0000024F'EF D0 0CE8 2051
    83 5B3A 8F B0 0CF3 2052 15$: MOVL RETURN_LENGTH,FILE_NAME_DESC ; Otherwise, use the DEVNAM
    00000203'EF 0000024F'EF C1 0CF3 2052 ADDL3 FILE_NAME_DESC+4,FILE_NAME_DESC,R3 ; R3 will step through string
    83 5B3A 8F B0 0CF3 2053 MOVW #*A\:[\,(R3)+
    0000024F'EF 0000024F'EF OD04 2054
    0000024F'EF 0000024F'EF OD04 2055 ; Use the scratch descriptor as the output descriptor to $TRNLOG. The size of
    83 5B3A 8F B0 0CF3 2056 ; the area is the device name size (RETURN_LENGTH) plus two (for the ':[\').
    0000024F'EF 0000024F'EF OD04 2057
    0000024F'EF 0000024F'EF C3 OD04 2058 SUBL3 RETURN_LENGTH,#<FILE_NAME_SIZE-2>,SCRATCH_DESC
    0000024F'EF 0000024F'EF OD0F 2059
    0000024B'EF 53 D0 OD14 2059 MOVL R3,SCRATCH_DESC+4 ; Store address
    65 50 E9 OD26 2060 $TRNLOG_G TRNLOG_LIST ; Translate SYSSTOPSYS
    0629 8F 50 B1 OD29 2061 17$: BLBC R0,50$ ; Quit in case an error occurred
    0A 13 OD2E 2062 CMPW R0,#SS$NOTRAN ; Do not update R3 if no translation
    53 0000024F'EF 0000024F'EF C0 OD30 2063 BEQL 20$ ; Go get rest of directory string
    83 2E 90 OD37 2064 ADDL2 RETURN_LENGTH,R3 ; Place R3 beyond translated string
    63 00000257'FF 00000253'EF 28 OD3A 2065 20$: MOVW #*A\.\,(R3)+ ; Add "." separator
    000000E8'EF 26 A7 3C OD46 2066 MOVW3 DEFAULT_DIRECTORY_NAME,@DEFAULT_DIRECTORY_NAME+4,(R3)
    00000000'GF 000000E8'EF B1 OD4E 2067 MOVZWL PFL_W_FID_NUM(R7),PAGE_PFL_INDEX ; Store PFL index
    83 50415753 8F D0 OD59 2068 CMPW PAGE_PFL_INDEX,G*MMGS$G_MIRPFIDX ; Is this the primary
    12 11 OD62 2069 BEQL 30$ ; paging file? Branch if it is.
    83 45474150 8F D0 OD64 2070 MOVL #*A\SWAP\,(R3)+ ; Otherwise, call it SWAPFILE.SYS
    000000F4'EF 00000A89'EF 3E OD68 2071 BRB 40$ ; and join the common exit code
    63 00000266'FF 00000262'EF 28 OD76 2072 30$: MOVL #*A\PAGE\,(R3)+ ; Make the name PAGEFILE.SYS
    000001FF'EF 53 00000203'EF C3 OD82 2073 MOVW3 PAGE_INDIC_DESC,PAGE_FLAG ; Indicate that paging is allowed
    00000203'EF 00000203'EF 05 OD8E 2074 40$: MOVW3 DEFAULT_FILE_NAME,@DEFAULT_FILE_NAME+4,(R3) ; Fill in rest of na
    00000203'EF 00000203'EF C3 OD82 2075 SUBL3 FILE_NAME_DESC+4,R3,FILE_NAME_DESC ; Store actual file name
    05 OD8E 2076 50$: RSB ; and return
    05 OD8F 2077
    05 OD8F 2078 .END
```


SHOWMEMORY
Symbol table

- SHOW MEMORY RESOURCES

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```

$BARGS = 00000006
$BT1 = 0000001C
BEGIN_LOCKED_CODE = 0000059B R 05
BIT... = 00000006
BUFFER = 00000004
BUFSIZ = 00000008
BYTES_SIZE_DESC = 0000006F R 04
CLISPRESNT ***** X 05
CONVERT_PACKET_COUNT = 000006C9 R 05
CTLSGQ_ALLOCREG ***** X 05
DDBSS_NAME = 00000010
DEFAULT_DIRECTORY_NAME = 00000253 R 03
DEFAULT_FILE_NAME = 00000262 R 03
DEVICE_NAME_ADDR = 00000207 R 03
DEVICE_NAME_DESC = 000000F8 R 03
DEVICE_NAME_SIZE = 00000040
DISPLAY_LOOK = 000005CE R 05
DISPLAY_POOL = 000008AE R 05
DVIS_DEVNAM = 00000020
DVIS_LOGVOLNAM = 0000002C
DVI_ITEM_LIST = 00000090 R 02
END_LOCKED_CODE = 000008AE R 05
EVENT_FLAG = 00000001
EXESGL_ALCGRMSK ***** X 05
EXESGL_CONFREGL ***** X 05
EXESGL_NONPAGED ***** X 05
EXESGL_PAGED ***** X 05
EXESGL_PGDYNMTX ***** X 05
EXESGL_RPB ***** X 05
FAOS_CTRSTR = 00000004
FAOS_NARGS = 00000014
FAOS_OUTBUF = 0000000C
FAOS_OUTLEN = 00000008
FAOS_P1 = 00000010
FAOS_P10 = 00000034
FAOS_P11 = 00000038
FAOS_P12 = 0000003C
FAOS_P13 = 00000040
FAOS_P14 = 00000044
FAOS_P15 = 00000048
FAOS_P16 = 0000004C
FAOS_P17 = 00000050
FAOS_P2 = 00000014
FAOS_P3 = 00000018
FAOS_P4 = 0000001C
FAOS_P5 = 00000020
FAOS_P6 = 00000024
FAOS_P7 = 00000028
FAOS_P8 = 0000002C
FAOS_P9 = 00000030
FAO_CONTROL_STRING = 000000D0 R 02
FAO_LIST = 000002B4 R 03
FCBSW_FID_NUM = 00000024
FCBSW_FID_RVN = 00000028
FCBSW_FID_SEQ = 00000026
FID_TO_NAME_ARG_LIST = 000002A0 R 03
FID_TO_NAME_FID_ADDR = 000002A8 R 03

```

```

FILE_NAME_ADDR = 00000100 R 03
FILE_NAME_DESC = 000001FF R 03
FILE_NAME_SIZE = 000000FF
GETDVIS_ASTADR = 00000018
GETDVIS_ASTPRM = 0000001C
GETDVIS_CHAN = 00000008
GETDVIS_DEVNAM = 0000000C
GETDVIS_EFN = 00000004
GETDVIS_IOSB = 00000014
GETDVIS_ITMLST = 00000010
GETDVIS_NARGS = 00000008
GETDVIS_NULLARG = 00000020
GETDVI_LIST = 000000AC R 02
GETJPI_ASTADR = 00000018
GETJPI_ASTPRM = 0000001C
GETJPI_EFN = 00000004
GETJPI_IOSB = 00000014
GETJPI_ITMLST = 00000010
GETJPI_NARGS = 00000007
GETJPI_PIDADR = 00000008
GETJPI_PRCNAM = 0000000C
GETJPI_LIST = 00000070 R 02
GETJPI_STATUS = 00000294 R 03
GET_DEV_NAME = 00000C2C R 05
GET_FILE_NAME = 00000C75 R 05
GET_PFL_DATA = 000008BC R 05
HEADER_LIST = 0000000C R 03
IOCSCTV_DEVNAM ***** X 05
IOCSGL_IRPCNT ***** X 05
IOCSGL_IRPFL ***** X 05
IOCSGL_IRPMIN ***** X 05
IOCSGL_LRPCNT ***** X 05
IOCSGL_LRPFL ***** X 05
IOCSGL_LRPMIN ***** X 05
IOCSGL_LRPSIZE ***** X 05
IOCSGL_SRPCNT ***** X 05
IOCSGL_SRPFL ***** X 05
IOCSGL_SRPMIN ***** X 05
IOCSGL_SRPSIZE ***** X 05
IPLS_ASTDEL = 00000002
IRPSR_LENGTH = 000000C4
IRPLIST_DESC = 000000CA R 04
IRP_NAME_DESC = 000000BF R 04
IRP_SIZE_DESC = 000000EA R 04
JPI_PAGFILLOC = 00000419
JPI_SWPFILLOC = 00000321
JPI_ITEM_LIST = 00000054 R 02
LIBSFID_TO_NAME ***** X 05
LIBSGET_VM ***** X 05
LOCAL MEMORY = 00000054 R 03
LOCKED_CODE_RANGE = 00000000 R 03
LOOKASTDE = 00000428 R 05
LOOK_BLOCK_MIN = 000000C0 R 03
LOOK_BLOCK_SIZE = 000000BC R 03
LOOK_CMKRNC_ARGLIST = 000000C4 R 03
LOOK_FREE_BYTES = 000000AC R 03
LOOK_FREE_COUNT = 000000A8 R 03

```

SHOWSMEMORY
Symbol table

- SHOW MEMORY RESOURCES

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LOOK_INUSE_BYTES	00000084	R	03	PAGE_FILE_INDEX	= 0000028F	R	03
LOOK_INUSE_COUNT	00000080	R	03	PAGE_FILE_LOC	0000028C	R	03
LOOK_LIST_NAME	00000098	R	03	PAGE_FILE_TABLE	00000288	R	03
LOOK_LIST_SIZE	0000009C	R	03	PAGE_FLAG	000000F4	R	03
LOOK_SIZE_ARRAY	000000CC	R	03	PAGE_FREE	000000DC	R	03
LOOK_SIZE_DESC	00000088	R	03	PAGE_FULL_PAGING_COUNT	000000F0	R	03
LOOK_XRPLIST	00000598	R	05	PAGE_FULL_SWAP_COUNT	000000EC	R	03
LRPLIST_DESC	00000102	R	04	PAGE_INDIC_DESC	00000A89	R	04
LRP_NAME_DESC	000000F7	R	04	PAGE_PFL_INDEX	000000E8	R	03
LRP_SIZE_DESC	0000011C	R	04	PAGE_TOTAL	000000E4	R	03
MEMORY	00000121	R	05	PAGE_USED	000000E0	R	03
MEMORY_D_ALL	00000049	R	02	PARA_VMS	0000005C	R	03
MEMORY_D_FILES	00000030	R	02	PCBSL_STS	= 00000024		
MEMORY_D_FULL	0000003D	R	02	PCBSL_WSSWP	= 00000020		
MEMORY_D_PHYS	00000000	R	02	PCBSV_RES	= 00000000		
MEMORY_D_POOL	00000024	R	02	PFLSB_FLAGS	= 00000023		
MEMORY_D_SLOTS	00000017	R	02	PFLSK_LENGTH	= 00000024		
MEMORY_L_BITLIS	00000008	R	03	PFLSL_BITMAPSIZ	= 00000014		
MEMORY_M_ALL	= 00000020			PFLSL_FREPAGECNT	= 00000018		
MEMORY_M_FILE	= 00000008			PFLSL_WINDOW	= 0000000C		
MEMORY_M_FULL	= 00000010			PFLSV_INITED	= 00000000		
MEMORY_M_PHYS	= 00000001			PFL_K_EXT_LENGTH	= 00000044		
MEMORY_M_POOL	= 00000004			PFL_S_DEVNAM	= 00000018		
MEMORY_M_SLOT	= 00000002			PFL_TABLE_ADDR	00000278	R	03
MEMORY_V_ALL	= 00000005			PFL_TABLE_SIZE	00000274	R	03
MEMORY_V_FILE	= 00000003			PFL_T_DEVNAM	0000002C		
MEMORY_V_FULL	= 00000004			PFL_W_FID	00000026		
MEMORY_V_PHYS	= 00000000			PFL_W_FID_NUM	00000026		
MEMORY_V_POOL	= 00000002			PFL_W_FID_RVN	0000002A		
MEMORY_V_SLOT	= 00000001			PFL_W_FID_SEQ	00000028		
MEM_BAD_LIST	0000002C	R	03	PFL_W_PFL_INDEX	00000024		
MEM_BAD_PAGES	00000030	R	03	PFNSAB_TYPE	*****	X	05
MEM_BOOT_PAGES	00000038	R	03	PFNSAL_HEAD	*****	X	05
MEM_FREE_PAGES	00000020	R	03	PFNSAX_FLINK	*****	X	05
MEM_MB_1	00000014	R	03	PFNSC_BADPAGLST	= 00000002		
MEM_MB_DESC	0000003C	R	03	PFNSGC_PHYPGCNT	*****	X	05
MEM_MB_TEXT	00000044	R	03	PFNSV_BADPAG	= 00000005		
MEM_MODF_PAGES	00000028	R	03	PHVSGC_PIXBAS	*****	X	05
MEM_OTHER_PAGES	00000034	R	03	PID	0000029C	R	03
MEM_PHY_PAGES	0000001C	R	03	POOL	000006DB	R	05
MEM_USED_PAGES	00000024	R	03	POOL_FREE	00000080	R	03
MMGSGL_MAXPFIIDX	*****	X	05	POOL_FREE_COUNT	00000090	R	03
MMGSGL_NPAGEDYN	*****	X	05	POOL_FREE_LEQU_32	00000094	R	03
MMGSGL_NPAGNEXT	*****	X	05	POOL_INUSE	00000084	R	03
MMGSGL_PAGSWPVC	*****	X	05	POOL_MAX_BLOCK	00000088	R	03
MMGSGL_PHYPGCNT	*****	X	05	POOL_MIN_BLOCK	0000008C	R	03
MMGSGW_BIGPFN	*****	X	05	POOL_NAME	00000070	R	03
MMGSGW_MINPFIIDX	*****	X	05	POOL_NPAGEDYN	000007A8	R	05
NDTS_NPM0	= 00000040			POOL_PAGEDYN	000007E4	R	05
NDTS_NPM1	= 00000041			POOL_PRCALLREG	0000083B	R	05
NDTS_NPM2	= 00000042			POOL_SIZE	00000074	R	03
NDTS_NPM3	= 00000043			POOL_TOTAL	00000078	R	03
NPAGEDYN_DESC	00000000	R	04	POOL_TOTAL_PAGES	0000007C	R	03
PAGEDYN_DESC	00000025	R	04	PR\$ IPL	= 00000012		
PAGEDYN_SIZE_DESC	0000007C	R	04	PRCALLREG_DESC	0000004A	R	04
PAGEFILE	000009B6	R	05	RETURN_LENGTH	0000024F	R	03
PAGE_FILE_COUNT	00000280	R	03	RPBSC_MEMDSCSIZ	= 00000008		

SHOW\$MEMORY
Symbol table

- SHOW MEMORY RESOURCES

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RPBSL_BADPGS	=	00000104		
RPBSL_BOOTRS	=	00000030		
RPBSL_MEMDSC	=	000000BC		
RPBS\$-PAGCNT	=	00000018		
RPBS\$-TR	=	00000008		
RPBSV-MPM	=	00000008		
RPBSV-PAGCNT	=	00000000		
RPBSV-TR	=	00000018		
RPBSV-USEMPM	=	0000000C		
SCAN_BAD_LIST		000002BD	R	05
SCAN_DOUBLY_LINKED_LIST		000005BC	R	05
SCAN_SINGLY_LINKED_LIST		00000877	R	05
SCH\$GL_CURPCB		*****	X	05
SCH\$GL_FREECNT		*****	X	05
SCH\$GL_MAXPIX		*****	X	05
SCH\$GL_MFYCNT		*****	X	05
SCH\$GL_NULLPCB		*****	X	05
SCH\$GL_PCBVEC		*****	X	05
SCH\$GL_SWPPID		*****	X	05
SCH\$GW_PROCCNT		*****	X	05
SCH\$GW_PROCLIM		*****	X	05
SCH\$IOLOCKR		*****	X	05
SCH\$IOUNLOCK		*****	X	05
SCH\$LOCKR		*****	X	05
SCH\$UNLOCK		*****	X	05
SCRATCH_DESC		00000247	R	03
SGN\$GL_BALSETCT		*****	X	05
SGN\$GL_IRPCNT		*****	X	05
SGN\$GL_IRPCNTV		*****	X	05
SGN\$GL_LRPCNT		*****	X	05
SGN\$GL_LRPCNTV		*****	X	05
SGN\$GL_NPAGEDYN		*****	X	05
SGN\$GL_NPAGEVIR		*****	X	05
SGN\$GL_PAGEDYN		*****	X	05
SGN\$GL_SRPCNT		*****	X	05
SGN\$GL_SRPCNTV		*****	X	05
SGN\$GW_CTLPAGES		*****	X	05
SGN\$GW_PAGFILCT		*****	X	05
SGN\$GW_SWPFILCT		*****	X	05
SHARED_MEMORY		00000058	R	03
SHOW\$C-MEM_LONG_NAME	=	0000004E	G	
SHOW\$C-MEM_SHORT_NAME	=	00000028	G	
SHOW\$MEMORY		00000000	RG	05
SHOW\$PRCALLREG		00000765	RG	05
SHOW\$WRITE_LINE		*****	X	05
SHOW\$-MEM_READ1		00000130	R	04
SHOW\$-MEM_LOOK1		000003EA	R	04
SHOW\$-MEM_LOOK2		00000440	R	04
SHOW\$-MEM_LOOK_FULL1		0000047B	R	04
SHOW\$-MEM_LOOK_FULL2		000004BC	R	04
SHOW\$-MEM_LOOK_FULL3		000004F2	R	04
SHOW\$-MEM_LOOK_FULL4		0000052D	R	04
SHOW\$-MEM_LOOK_FULL5		00000569	R	04
SHOW\$-MEM_LOOK_FULL6		00000590	R	04
SHOW\$-MEM_LOOK_FULL7		000005B9	R	04
SHOW\$-MEM_LOOK_FULL8		000005EC	R	04
SHOW\$-MEM_MEMOT		00000164	R	04

SHOW\$-MEM_MEMO2	000001BA	R	04
SHOW\$-MEM_MEMO3	00000209	R	04
SHOW\$-MEM_PAGE1	00000876	R	04
SHOW\$-MEM_PAGE2	000008CC	R	04
SHOW\$-MEM_PAGE3	000008F4	R	04
SHOW\$-MEM_PAGE4	00000903	R	04
SHOW\$-MEM_PAGE_FULL1	00000950	R	04
SHOW\$-MEM_PAGE_FULL2	0000095F	R	04
SHOW\$-MEM_PAGE_FULL3	000009AD	R	04
SHOW\$-MEM_PAGE_FULL4	000009FB	R	04
SHOW\$-MEM_PAGE_FULL5	00000A49	R	04
SHOW\$-MEM_PARAT	000002A1	R	04
SHOW\$-MEM_POOL1	0000061B	R	04
SHOW\$-MEM_POOL2	00000671	R	04
SHOW\$-MEM_POOL_FULL1	0000069D	R	04
SHOW\$-MEM_POOL_FULL2	000006AA	R	04
SHOW\$-MEM_POOL_FULL3	000006F5	R	04
SHOW\$-MEM_POOL_FULL4	00000745	R	04
SHOW\$-MEM_POOL_FULL5	00000795	R	04
SHOW\$-MEM_POOL_FULL6	000007DE	R	04
SHOW\$-MEM_POOL_FULL7	0000082A	R	04
SHOW\$-MEM_SLOT1	000002F4	R	04
SHOW\$-MEM_SLOT2	0000034A	R	04
SHOW\$-MEM_SLOT3	0000039A	R	04
SHOW_LOOK_LIST	00000098	R	03
SHOW_LOOK_LIST2	0000009C	R	03
SHOW_LOOK_LIST3	00000098	R	03
SHOW_LOOK_LIST4	00000098	R	03
SHOW_LOOK_LIST5	000000A8	R	03
SHOW_LOOK_LIST6	000000B0	R	03
SHOW_LOOK_LIST7	000000B8	R	03
SHOW_LOOK_LIST8	000000C0	R	03
SHOW-MEM_PHY	00000014	R	03
SHOW-PAGE_LIST	000000D8	R	03
SHOW-PAGE_LIST2	000000DC	R	03
SHOW-PAGE_LIST3	000000E4	R	03
SHOW-PAGE_LIST4	000000EC	R	03
SHOW-PAGE_LIST5	000000F4	R	03
SHOW_POOL_LIST	00000070	R	03
SHOW_POOL_LIST2	00000074	R	03
SHOW_POOL_LIST3	00000078	R	03
SHOW_POOL_LIST4	00000078	R	03
SHOW_POOL_LIST5	00000080	R	03
SHOW_POOL_LIST6	00000088	R	03
SHOW_POOL_LIST7	00000090	R	03
SHOW-SLOTS_LIST	00000060	R	03
SIZ...	= 00000001		
SIZE MEMORY	00000238	R	05
SLOTS	000002FE	R	05
SLOTS_BALANCE	000003C9	R	05
SLOTS_FREE	00000064	R	03
SLOTS_NONRES	0000006C	R	03
SLOTS_PCBVEC	00000357	R	05
SLOTS_RES	00000068	R	03
SLOTS_TOTAL	00000060	R	03
SRPLIST_DESC	00000096	R	04
SRP_NAME_DESC	0000008B	R	04

SHOW\$MEMORY
Symbol table

- SHOW MEMORY RESOURCES

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[CLIUTL.SRC]SHOMEMORY.MAR;1

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```
SRP_SIZE_DESC      = 000000B0 R      04
SS$NOMOREPROC      = 000009A8
SS$NORMAL          = 00000001
SS$NOTRAN          = 00000629
SWAP_FILE_COUNT    = 0000027C R      03
SWAP_FILE_INDEX    = 00000293 R      03
SWAP_FILE_LOC      = 00000290 R      03
SWAP_FILE_TABLE    = 00000284 R      03
SWAP_INDIC_DESC    = 00000A56 R      04
SYSSCMEXEC        = ***** GX    05
SYSSCMKRNL        = ***** GX    05
SYSSGETDVI        = ***** GX    05
SYSSGETJPI        = ***** GX    05
SYSSLKWSET        = ***** GX    05
SYSTRNLOG         = ***** GX    05
SYSSWAITFR        = ***** GX    05
TOPSYS_DESC       = 000000DB R      02
TRNLOG$_ACMODE    = 00000014
TRNLOG$_DSBMSK    = 00000018
TRNLOG$_LOGNAM     = 00000004
TRNLOG$_NARGS     = 00000006
TRNLOG$_RSLBUF     = 0000000C
TRNLOG$_RSLLEN    = 00000008
TRNLOG$_TABLE     = 00000010
TRNLOG$_CIST      = 000000ED R      02
UCB               = 0000000C
WCB$_FCB          = 00000018
WCB$_ORGUCB       = 00000010
XRPFL            = 00000004
```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
.ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000044 (68.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
SHOW\$RODATA	00000109 (265.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG
SHOW\$RWDATA	000002C8 (712.)	03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
SHOW\$MSG TEXT	00000AC5 (2757.)	04 (4.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC BYTE
SHOW\$CODE	00000D8F (3471.)	05 (5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	12	00:00:00.10	00:00:01.05
Command processing	75	00:00:00.86	00:00:05.85
Pass 1	556	00:00:22.54	00:01:11.34
Symbol table sort	0	00:00:03.30	00:00:10.76
Pass 2	397	00:00:06.56	00:00:24.60
Symbol table output	27	00:00:00.31	00:00:01.02
Psect synopsis output	0	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals 1069 00:00:33.70 00:01:54.65

The working set limit was 2250 pages.

140545 bytes (275 pages) of virtual memory were used to buffer the intermediate code.

There were 120 pages of symbol table space allocated to hold 2086 non-local and 68 local symbols.

2078 source lines were read in Pass 1, producing 45 object records in Pass 2.

49 pages of virtual memory were used to define 45 macros.

! Macro library statistics !

Macro library name

Macros defined

_S255SDUA28:[CLIUTL.OBJ]CLIUTL.MLB;1
-S255SDUA28:[SYS.OBJ]LIB.MLB;1
-S255SDUA28:[SYSLIB]STARLET.MLB;2
TOTALS (all libraries)

0
15
26
41

2114 GETS were required to define 41 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:SHOMEMORY/OBJ=OBJ\$:SHOMEMORY MSRC\$:SHOMEMORY/UPDATE=(ENH\$:SHOMEMORY)+EXECML\$/LIB+LIB\$:CLIUTL/LIB

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VAX/VMS V4.0

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